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# Count Zero Sprawl Trilogy Book 2 English Edition

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*Count  
Zero  
Sprawl  
Trilogy  
Book 2  
English  
Edition 2021-10-21*

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**JAMARI  
MELTON**

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**Pattern**

**Recognition**  
Penguin  
ears ago, the  
last desperate  
hopes of Earth  
were crushed  
as corporate  
Orbital blocs

ruling from on  
high  
devastated  
the planet's  
face. Today,  
the autocratic  
Orbitals  
indulge in

decadent luxury far above the mudboys, dirtgirls, zonedancers, and buttonheads who live out violent lives of electronic distraction and dependence amid the flooded, ruined cities and teeming slums of a balkanized America. But there are heroes; those who would stand against the Orbital powers and keep freedom's cause alive. Two such heroes are the

metal-eyed ex-fighter pilot turned panzer-driver Cowboy, and Sarah, the cybernetic assassin desperate to find a better life for her drug-addicted brother. Together, Cowboy and Sarah embark on a high-octane odyssey across the shattered face of the American west. From Walter Jon Williams comes *Hardwired*, the hard-hitting, seminal classic that feels as

prescient today as when it was first published. Like a steel-guitar fueled *Damnation Alley*, as directed by Sam Peckinpah, *Hardwired* demonstrates how Williams's singular vision helped define the cyberpunk genre. Skyhorse Publishing, under our Night Shade and Talos imprints, is proud to publish a broad range of titles for readers interested in science fiction

(space opera, time travel, hard SF, alien invasion, near-future dystopia), fantasy (grimdark, sword and sorcery, contemporary urban fantasy, steampunk, alternative history), and horror (zombies, vampires, and the occult and supernatural), and much more. While not every title we publish becomes a New York Times bestseller, a national bestseller, or a Hugo or Nebula award-

winner, we are committed to publishing quality books from a diverse group of authors. *Distrust That Particular Flavor* Penguin From his triumphant debut with Snow Crash to the stunning success of his latest novel, Quicksilver, Neal Stephenson has quickly become the voice of a generation. In this now-classic thriller, he and fellow author J. Frederick George tell a shocking tale with an all-too

plausible premise. There's no way William A. Cozzano can lose the upcoming presidential election. He's a likable midwestern governor with one insidious advantage—a n advantage provided by a shadowy group of backers. A biochip implanted in his head hardwires him to a computerized polling system. The mood of the electorate is channeled directly into his brain.

Forget issues.  
 Forget policy.  
 Cozzano is more than the perfect candidate.  
 He's a special effect.  
 "Complex, entertaining, frequently funny."—Publishers Weekly  
 "Qualifies as the sleeper of the year, the rare kind of science-fiction thriller that evokes genuine laughter while simultaneously keeping the level of suspense cranked to the max."—San Diego Union-Tribune  
 "A Manchurian Candidate for

the computer age."  
 —Seattle Weekly  
*A Planet for Rent* Gateway William Gibson, author of the extraordinary multiaward-winning novel *Neuromancer*, has written his most brilliant and thrilling work to date . . .  
 The Mona Lisa Overdrive.  
 Enter Gibson's unique world—lyric and mechanical, sensual and violent, sobering and exciting—where multinational corporations

and high tech outlaws vie for power, traveling into the computer-generated universe known as cyberspace.  
 Into this world comes Mona, a young girl with a murky past and an uncertain future whose life is on a collision course with internationally famous Sense/Net star Angie Mitchell.  
 Since childhood, Angie has been able to tap into cyberspace without a computer.  
 Now, from

inside cyberspace, a kidnapping plot is masterminded by a phantom entity who has plans for Mona, Angie, and all humanity, plans that cannot be controlled . . . or even known. And behind the intrigue lurks the shadowy Yazuka, the powerful Japanese underworld, whose leaders ruthlessly manipulate people and events to suit their own purposes . . . or so they think.

*Hardwired*  
Penguin  
From one of the best-known editors in modern science fiction, this lively and authoritative guide will appeal to both newcomers and connoisseurs of the genre alike. Informative and readable, David Pringle's choices focus on landmark works by the likes of Ray Bradbury, Alfred Bester and J.G. Ballard, unearth less prominent talents such

as Ian Watson, Octavia Butler and Joanna Russ, and highlight breakthrough novels by William Gibson and Philip K. Dick. An essential guide to science fiction literature.

**Three Burke Novels, 3-Book Bundle**

Restless Books  
It is the twenty-third century. On the planet Vulcan, a crisis of unprecedented proportion has caused the convocation of the planet's ruling council -

- and summoned the U.S.S. Enterprise™ from halfway across the galaxy, to bring Vulcan's most famous son home in its hour of need. As Commander Spock, his father Sarek, and Captain James T. Kirk struggle to preserve Vulcan's future, the planet's innermost secrets are laid before us, from its beginnings millions of years ago to its savage prehistory, from merciless

tribal warfare to medieval court intrigue, from the exploration of space to the the development of o'thia -- the ruling ethic of logic. And Spock -- torn between his duty to Starfleet and the unbreakable ties that bind him to Vulcan -- must find a way to reconcile both his own inner conflict and the external dilemma his planet faces...lest the Federation itself be ripped asunder.

Diane Duane, author of three previous bestselling STAR TREK novels and an episode of the new STAR TREK NEXT GENERATION® television series, as well as countless other bestselling science fiction and fantasy novels, has crafted a tale of unprecedented scope and imagination, at once a generations-spanning historical novel and a thrilling science fiction adventure. Mirrorshades

Bhp Comics  
William  
Gibson, author  
of the  
cyberpunk  
classic,  
Neuromancer  
(1984), is one  
today's most  
widely read  
science fiction  
writers. This  
companion is  
meant both  
for general  
readers and  
for scholars  
interested in  
Gibson's  
oeuvre. In  
addition to  
providing a  
literary and  
cultural  
context for  
works ranging  
from Gibson's  
first short  
story,  
"Fragments of  
a Hologram  
Rose" (1977),

to his recent,  
bestselling  
novel, Zero  
History  
(2010), the  
companion  
offers  
commentary  
on Gibson's  
subjects,  
themes, and  
approaches. It  
also surveys  
existing  
scholarship on  
Gibson's work  
in an  
accessible  
way and  
provides an  
extensive  
bibliography  
to facilitate  
further study  
of William  
Gibson's  
writing,  
influence, and  
place in the  
history of  
science fiction  
and in

literature as a  
whole.  
**Spock's  
World**  
Penguin UK  
"The Uplift  
books are as  
compulsive  
reading as  
anything ever  
published in  
the  
genre."—The  
Encyclopedia  
of Science  
Fiction In all  
the universe,  
no species has  
ever reached  
for the stars  
without the  
guidance of a  
patron—excep  
t perhaps  
mankind. Did  
some  
mysterious  
race begin the  
uplift of  
humanity  
aeons ago?  
And if so, why

did they abandon us? Circling the sun, under the caverns of Mercury, Expedition Sundiver prepares for the most momentous voyage in our history. A journey into the boiling inferno of the sun . . . to seek our destiny in the cosmic order of life. David Brin's Uplift novels are among the most thrilling and extraordinary science fiction ever written. Sundiver, Startide Rising, and

The Uplift War—a New York Times bestseller—together make up one of the most beloved sagas of all time. Brin's tales are set in a future universe in which no species can reach sentience without being “uplifted” by a patron race. But the greatest mystery of all remains unsolved. . . . “Superb”—Science Fiction Times  
**Sleep State Interrupt**  
 Avon Books  
 In William Gibson's first

novel since 2014's bestselling “The Peripheral,” a gifted “app-whisperer,” hired to beta test a mysterious new product, finds her life endangered by her relationship with her surprisingly street-smart and combat-savvy digital assistant. Residence: Vancouver, B.C. Print run 150,000.  
William Gibson's Neuromancer, the Graphic Novel  
 Minotauro  
 Japan's about



to get WRECKED! The bounty on Crash's head has gone public, and Killtopia's deadliest Mech hunters are ready to collect. Leading the charge is King Kaiju; a mechanised corporate mascot of death, who belongs to the evil Kaiju Cola Mega- Corporation. There's just one problem: the world's greatest Wrecker - Stiletto - has gotten to Crash first. Their explosive	showdown sends Stiletto's peak celebrity status into a flaming tailspin that threatens to change Japan forever. <u>Virtual Light</u> Sybex Pattern Recognition - a pulsating techno-thriller by William Gibson, bestselling author of Neuromancer Cayce Pollard has been flown to London. She's a 'coolhunter' - her services for hire to global corporations desperate for certainty in a	capricious and uncertain world. Now she's been offered a special project: track down the makers of the addictive online film that's lighting up the 'net. Hunting the source will take her to Tokyo and Moscow and put her in the sights of Japanese computer crazies and Russian Mafia men. She's up against those who want to control the film, to own it - who figure breaking the law is just
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another business strategy. The kind of people who relish turning the hunter into the hunted . . . William Gibson is a prophet and a satirist, a black comedian and an outstanding architect of cool. Readers of Neal Stephenson, Ray Bradbury and Iain M. Banks will love this book. Pattern Recognition is the first novel in the Blue Ant trilogy - read Spook Country and Zero History for

more. 'A big novel, full of bold ideas . . . races along like an expert thriller' GQ 'Dangerously hip. Its dialogue and characterization will amaze you. A wonderfully detailed, reckless journey of espionage and lies' USA Today 'A compelling, humane story with a sympathetic heroine searching for meaning and consolation in a post-everything world' Daily Telegraph Idoru is a

gripping techno-thriller by William Gibson, bestselling author of Neuromancer 'Fast, witty and cleverly politicized' Guardian **William Gibson** Spectra 1855: The Industrial Revolution is in full and inexorable swing, powered by steam-driven cybernetic Engines. Charles Babbage perfects his Analytical Engine and the computer age arrives a century ahead

of its time.  
And three  
extraordinary  
characters  
race toward a  
rendezvous  
with  
history—and  
the future:  
Sybil  
Gerard—a  
fallen woman,  
politician's  
tart, daughter  
of a Luddite  
agitator  
Edward  
"Leviathan"  
Mallory—explo  
rer and  
paleontologist  
Laurence  
Oliphant—dipl  
omat, mystic,  
and spy. Their  
adventure  
begins with  
the discovery  
of a box of  
punched  
Engine cards  
of unknown

origin and  
purpose.  
Cards  
someone  
wants badly  
enough to kill  
for.... Part  
detective  
story, part  
historical  
thriller, The  
Difference  
Engine is the  
collaborative  
masterpiece  
by two of the  
most  
acclaimed  
science fiction  
authors  
writing today.  
Provocative,  
compelling,  
intensely  
imagined, it is  
a startling  
extension of  
Gibson's and  
Sterling's  
unique  
visions—and  
the beginning

of movement  
we know  
today as  
"steampunk!"  
*Idoru* Penguin  
COUNT ZERO  
INTERRUPT –  
Megszakítás  
esetén A  
számláló  
visszaállítása  
nullára. Turner  
zsoldosként  
szolgál  
nagyvállalatok  
at. Legújabb  
küldetése egy  
vezető  
fejlesztő  
kimenekítésér  
ől szól, aki a  
konkurenciáho  
z állna át,  
ráadásul a  
birtokában  
van egy  
biochip, ami  
alapjaiban  
változtatná  
meg a világot.  
A művelet  
azonban

minden  
 álcázás  
 ellenére sokak  
 érdeklődését  
 felkelti,  
 ráadásul  
 néhányuk már  
 emberi  
 léptékkal  
 felfoghatatlan  
 nak tűnik.  
 Eközben  
 Bobby  
 Newmark, a  
 magát a  
 cybertérben  
 Count Zerónak  
 nevező,  
 kisstílű  
 adattolvaj  
 nincs  
 felkészülve  
 arra, hogy a  
 mátrixra  
 milyen  
 hatással lesz a  
 tervezett  
 kimenekítés.  
 Vérdíjjal a  
 fején, vudu  
 istenekkel a  
 nyomában

csak életben  
 szeretne  
 maradni.  
 Aztán  
 találkozik az  
 angyalokkal,  
 és minden a  
 feje tetejére  
 áll. William  
 Gibson  
 folytatása a  
 Neuromancer  
 hez látványos  
 és egyben  
 profetikus  
 világábrázolás  
 ával,  
 különleges  
 stílusával és  
 nagyszerű  
 szereplőivel  
 méltó módon  
 gondolja  
 tovább a  
 kultikus előd  
 témáit,  
 feltevéseit. A  
 Count Zero  
 egyben  
 kiindulópontja  
 is annak, hogy  
 a

természetfelet  
 ti miért és  
 hogyan  
 keveredhet a  
 cyberpunkkal.  
 Az olvasó új  
 fordításban  
 tartja a  
 kezében a  
 könyvet.

**The  
 Difference  
 Engine** Yale

University

Press

NEW YORK

TIMES

bestseller •

2005:

Welcome to

NoCal and

SoCal, the

uneasy sister-

states of what

used to be

California. The

millennium

has come and

gone, leaving

in its wake

only stunned

survivors. In

Los Angeles, Berry Rydell is a former armed-response rentacop now working for a bounty hunter. Chevette Washington is a bicycle messenger turned pickpocket who impulsively snatches a pair of innocent-looking sunglasses. But these are no ordinary shades. What you can see through these high-tech specs can make you rich—or get you killed.

Now Berry and Chevette are on the run, zeroing in on the digitalized heart of DatAmerica, where pure information is the greatest high. And a mind can be a terrible thing to crash. . . . Praise for Virtual Light “Both exhilarating and terrifying . . . Although considered the master of ‘cyberpunk’ science fiction, William Gibson is also one fine suspense writer.”—People “A stunner . . . A terrifically stylish burst of

kick-butt imagination.” —Entertainment Weekly “Convincing . . . frightening . . . Virtual Light is written with a sense of craft, a sense of humor and a sense of the ultimate seriousness of the problems it explores.”—Chicago Tribune “In the emerging pop culture of the information age, Gibson is the brightest star.”—The San Diego Union-Tribune Void Star Berkley Can an experimental defense

system stop North Korean missile strikes? "Able One" is a timely thrill-ride by a six-time Hugo Award-winner and one of science fiction's most respected novelists.

**Sprawl** Night Shade Short stories labeled "Mirroshade," "Neuromanatic," "Cyberpunk," etc. by such authors as Greg Bear, Pat Cadigan, William Gibson, Rudy Rucker, Lewis Shiner, John Shirley and others.

Conde Cero Penguin Originally published by G.P. Putnam's Sons in 2014. *Mona Lisa Overdrive* Harper Collins "The ferociously talented Gibson delivers his signature mélange of technopop splendor and post-industrial squalor" (Time) in this New York Times bestseller that features his hero from Idoru... Colin Laney, sensitive to patterns of information like no one

else on earth, currently resides in a cardboard box in Tokyo. His body shakes with fever dreams, but his mind roams free as always, and he knows something is about to happen. Not in Tokyo; he will not see this thing himself. Something is about to happen in San Francisco. The mists make it easy to hide, if hiding is what you want, and even at the best of times reality there seems to shift. A gray man moves

elegantly through the mists, leaving bodies in his wake, so that a tide of absences alerts Laney to his presence. A boy named Silencio does not speak, but flies through webs of cyber-information in search of the one object that has seized his imagination. And Rei Toi, the Japanese Idoru, continues her study of all things human. She herself is not human, not quite, but she's working on it. And in

the mists of San Francisco, at this rare moment in history, who is to say what is or is not impossible... *Interface* Vintage Crime/Black Lizard Hollis Henry never intended to work for global marketing magnate Hubertus Bigend again. But now she's broke, and Bigend has just the thing to get her back in the game... Milgrim can disappear in almost any setting, and

his Russian is perfectly idiomatic—so much so that he spoke it with his therapist in the secret Swiss clinic where Bigend paid for him to be cured of his addiction... Garreth doesn't owe Bigend a thing. But he does have friends from whom he can call in the kinds of favors powerful people need when things go sideways... They all have something Bigend wants as he finds himself outmaneuvered

d and adrift, after a Department of Defense contract for combat-wear turns out to be the gateway drug for arms dealers so shadowy they can out-Bigend Bigend himself. “Zero History is [Gibson’s] best yet, a triumph of science fiction as social criticism and adventure.”—BoingBoing.net

**The House of Binding Thorns**

Spectra  
“Rucker’s four Ware novels—Software, Wetware ,

Freeware , and Realware—for m an extraordinary cyberweird future history with the heft of an epic fantasy novel and the speed of a quantum processor. Still exuberantly fresh despite their age, they primarily follow two characters (and their descendants): Cobb Anderson, who instigated the first robot revolution and is offered immortality by his grateful “children,” and stoner Sta-Hi

Mooney, who (against his impaired better judgment) becomes an important figure in robot-human relations. Over several generations, humans, robots, drugs, and society evolve, but even weird drugs and the wisdom gathered from interstellar signals won’t stop them from making the same old mistakes in new ways. Rucker is both witty and serious as he combines hard science and



sociology with unrelentingly sharp observations of all self-replicating beings. This classic series well deserves its omnibus repackaging, particularly suitable for libraries." — Publisher's Weekly. "Rudy Rucker is one of the modern heroes of science fiction, one of the original cyberpunks. The early cyberpunks only had a few writers who could be meaningfully called punks — writers like John Shirley

and Richard Kadrey — but there was only one who could truly be called cyber: Rudy Rucker. Rucker is a mad professor, a mathematician and computer scientist with a serious, scholarly interest in the limits of computation and the physics and mathematics of higher-dimension geometry. But that's just about the only thing you can describe as 'serious' when it comes to Rucker. He's a

gonzo wildman, someone for whom 'trippy' barely scratches the surface. His work is shot through with weird sex, weird drugs, weird brain chemistry, and above all, weird science." — Cory Doctorow  
**Programmin  
g the Z80**  
Berkley  
Winner of the Hugo, Nebula, and Philip K. Dick Awards, Neuromancer is a science fiction masterpiece— a classic that ranks as one of the twentieth

century's most potent visions of the future. Case was the sharpest data-thief in the matrix—until he crossed the wrong people and they crippled his nervous system, banishing him from cyberspace. Now a mysterious new employer has recruited him for a last-

chance run at an unthinkable powerful artificial intelligence. With a dead man riding shotgun and Molly, a mirror-eyed street-samurai, to watch his back, Case is ready for the adventure that upped the ante on an entire genre of fiction. *Neuromancer*

was the first fully-realized glimpse of humankind's digital future—a shocking vision that has challenged our assumptions about technology and ourselves, reinvented the way we speak and think, and forever altered the landscape of our imaginations.