

# Baldur S Gate Forgotten Realms Baldur S Gate Band

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## LIVIA ANTONY

Sword Coast Adventurer's Guide National Geographic Books

Features three graphic novels in the "Icewind Dale Trilogy": "The Crystal Shard", "Streams of Silver", and "The Halfling's Gem".

*Dungeons and Dragons: Forgotten Realms - the Legend of Drizzt Omnibus Volume 2* TSR

Abdel and his companions race to save the lives of Bhaal's offspring, who are being killed by people of Faerun who are unaware that each death provides additional power to an evil group of Bhaalspawn intent on returning their father to Toril.

*The Godborn* Wizards of the Coast

This art-filled sourcebook about aberrations in the D&D world takes a comprehensive look at bizarre monsters and the heroes who fight them. Illustrations.

Dungeons & Dragons Baldur's Gate: Descent Into Avernus Hardcover Book (D&D Adventure) Wizards of the Coast

This book consists of articles from Wikia or other free sources online. Pages: 66. Chapters: Inhabitants of Baldur's Gate, Inhabitants of Baldur's Gate, Inhabitants of Beregost, Inhabitants of Klauthen Vale, Inhabitants of the Sword Coast North, Inhabitants of Waterdeep, Alora, Alyth Elendara, Angelo Dosan, Belt, Brunos Costak, Cutter of Iriaebor, Dabron Sashenstar, Dram Kallen, Eldrith the Betrayer, Eltan, Entar Silvershield, Karel Mahorne, Krakosh, Liia Jannath, Maready, Ravenscar, Rieltar Anchev, Sarevok Anchev, Scar, Skie Silvershield, Tamoko, Thalamond Albaier, Winski Perorate, Alora, Alyth Elendara, Angelo Dosan, Belt, Brunos Costak, Cutter of Iriaebor, Dabron Sashenstar, Dram Kallen, Eldrith the Betrayer, Eltan, Entar Silvershield, Karel Mahorne, Krakosh, Liia Jannath, Maready, Ravenscar, Rieltar Anchev, Sarevok Anchev, Scar, Skie Silvershield, Tamoko, Thalamond Albaier, Winski Perorate, Garrick, Kagain, Kelddath Ormlyr, Taerom Fuiruim, Thalantyr, Ulcaster, Klauth, Aasimar, Aglarra Galdekund, Ahghairon, Alauneth Orrane, Alaura Cartier, Aleena Paladinstar, Alice Tinker, Ammaratha Cyndusk, Amphail the Just, Andareunarthex, Araugauthos, Artor Morlin, Asper, Athosar, Aundra Blacklock, Azariah Craulnober, Baeron, Balkin, Balthorr Olaskos, Bamaal Dunster, Baylee Arnvold, Blazidon One-Eye, Bly Ruldegost, Brian, Briarbones, Briarsting, Bronwyn Caradoon, Caladorn Cassalanter, Carolyas Idogy, Cassandra Thann, Cellica, Centiv Naomal, Cerest Elenithil, Chaid al Farid al Fuqani, Circle of Skulls, Clytemorrenestrix, Dagult Neverember, Danilo Thann, Danthra, Derek Windfire, Dolerphus Thongolir IV, Dorgar Adarbrent,

Durnan, Eather Heilean, Eiruk Weskur, Elaith Craulnober, Elegul Another, Elkord, Emmer Jundhyl, Ethur Anszim, Fayne, Ferremo Magli, Phaornik, Filiare, Flammos Galdekund, Gareth Cormaeril, Gharl, Ghentilara, Grayth Holmfast, Gustin Bone, Gustyl, Hala Myrt, Half-orc, Hanging Tree of Ravencourt, Harmun Righthand, Harshnag, Haurier Brightshadow, Icelin Tearn, ..

*Baldur's Gate II* IDW Publishing

BradyGames Baldur's Gate Official Strategy Guide includes: WALKTHROUGH--A complete walkthrough of the game as told through the journal of the fighter-mage Diana Nightflame, SECRETS--Discover the solutions to all the complicated riddles, and uncover the hidden secrets in the game, SUB PLOTS--Delve into the mini-quests and non-player characters that you will encounter during this grand quest.

**Dungeons & Dragons: Mindbreaker** Wizards of the Coast

Once an thief, then an assassin, Erevis Cale must now become a hero.

Baldur's Gate Wizards of the Coast

The finale of the acclaimed Watercourse Trilogy from The New York Times best-selling author Philip Athans! When the true mission of the Thayan Enclave is revealed, the richest man in Innarlith decides he wants to be the most powerful too, a once promising young man is transformed into a twisted undead assassin, and a quiet genius finally makes his stand, the explosive fury of decades of boiling rage explodes from the heart of a city at war with itself. From the Paperback edition.

*Brimstone Angels* TSR

Mighty giants stir across the land and, before their crushing might, nothing is safe. Badly injured after their encounters in the Demiplane of Dread and now lost in the frozen northern reaches of the Forgotten Realms, the Baldur's Gate heroes will be tested like never before. Roll for initiative, a new Dungeons & Dragons adventure begins!

**Dungeons & Dragons: Shadows of the Vampire** Wizards of the Coast

This product provides an in-depth exploration of Menzoberranzan, the greatest drow city in the Dungeons & Dragons game and Forgotten Realms campaign setting. It contains all of the information a Dungeon Master needs to run adventures or an entire campaign based in the treacherous city, including descriptions of city locations, drow houses, key organizations, and the precarious political landscape. It gives players the information they need to create characters who are members of drow houses or organizations within Menzoberranzan, as well as explains the benefits and rivalries that come with choosing a particular allegiance. Includes a full-color, fold-out poster map of Menzoberranzan, the fabled drow city.

### Forgotten Realms Campaign Setting IDW Publishing

Get everything you need to adventure in the Forgotten Realms on the exciting Sword Coast, home to the cities of Baldur's Gate, Waterdeep, and Neverwinter. Crafted by the scribes at Green Ronin in conjunction with the Dungeons & Dragons team at Wizards of the Coast, the *Sword Coast Adventurer's Guide* provides D&D fans with a wealth of detail on the places, cultures, and deities of northwestern Faerûn. The *Sword Coast Adventurer's Guide* is also a great way to catch up on recent events in the Forgotten Realms, to get background on locations featured in the *Rage of Demons* storyline coming in September, and to learn the lore behind video games like *Neverwinter* and *Sword Coast Legends*. Here are just a few of the features you'll find in the *Sword Coast Adventurer's Guide*:

- **Immersive Adventuring:** This campaign sourcebook provides players and Dungeon Masters material for creating vibrant fantasy stories along the Sword Coast.
- **New Character Options:** The book offers new subclass options, such as the Purple Dragon Knight and the Swashbuckler, for many of the classes presented in the *Player's Handbook*, as well as new subclasses and backgrounds specific to the Forgotten Realms.
- **Adventure in the Forgotten Realms:** Discover the current state of the Forgotten Realms and its deities after the Spellplague and the second Sundering. You'll also get updated maps of this area of the Realms.
- **Compatible with *Rage of Demons* storyline:** Make characters for use with the *Out of the Abyss* adventure and fight back the influence of the demon lords in the Underdark below the Sword Coast.
- **Insider Information:** Learn the background behind locations, such as Luskan and Gracklstugh, featured in the upcoming digital RPG, *Sword Coast Legends*, from n-Space. With new character backgrounds and class options, players will love the storytelling possibilities of playing a noble of Waterdeep, an elf bladesinger, or one of the other new options, while Dungeon Masters will relish a book full of mysterious locations and story hooks to keep players adventuring on the Sword Coast for years to come. Look for *Sword Coast Adventurer's Guide* to be available on November 3.

### *Baldur's Gate II* Wizards of the Coast

Experience Dungeons & Dragons as you've never experienced it before in this epic fantasy adventure set in the Forgotten Realms. Drizzt Do'Urden and Wulfgar embark on a perilous mission to rescue their halfling friend in this action-packed finale of the *Icwind Dale* Trilogy. Artemis Entreri has taken Regis back to his former master, Pasha Pook—but Drizzt Do'Urden and Wulfgar are fast on the assassin's heels. Armed with the scimitar *Twinkle*, Drizzt defeats a banshee and acquires an enchanted artifact that masks its wearer's true identity. With Drizzt now disguised as a normal elf, the duo continues their journey, traveling from Waterdeep to Baldur's Gate, and beyond, in search of their friend. Meanwhile, Entreri is always one step ahead, aided by the magical gem *Regis* once stole from Pasha Pook. Together, *Regis'* captors thwart Drizzt and Wulfgar's mission at every turn, cornering them into battles with pirates, treks through the *Calimshan* deserts, and encounters with otherworldly monsters. But will it be enough to stop them from rescuing *Regis*? *The Halfling's Gem* is the third book in the *Icwind Dale* Trilogy and the sixth book in the *Legend of Drizzt* series.

### Whisper of Waves Wizards of the Coast

The Wizard - Pledged to the Red Wizards of Thay from boyhood, he will do anything for anyone who can give him more power. In a twisted dimension outside the walls of time and space, he plots and plans. The Senator - A genasi, he has fought his way up from the gutter and will never go back. Amid

the tangled streets of Innarlith, he mixes ambition with thoughts of vengeance. The Man - A master builder, he walks the coast of Faerûn, and the waves whisper to him of a mighty work, a task worthy of his talents.

### **Baldur's Gate** IDW Publishing

The creator of the Forgotten Realms leads readers through a rollicking fantasy adventure and murder mystery set in the city of Waterdeep Revealed in death to have been Masked Lords, three more citizens had been murdered over the preceding day and night: the Sembian wine-seller and collector Oszbur Malankar; the half-elf sorceress and artisan Dathanscza Meiril; and the moneylender, landlord, and investor Ammasker Gwelt. All of Waterdeep now knew someone was killing the Lords of Waterdeep, one by one. Yet that was about where truth ended and speculation—however plausible—began. The broadsheets were full of wild conjecture. Who's behind this? The ousted Lord Neverember? The Zhentarim, the Cult of the Dragon or some other Outland Power? The Xanathar? Some cabal of guilds or nobles planning a coup? The rumors would rage on, whether the Open Lord Laeral Silverhand did something or not. That was the trouble with rumors; once loosed, they roamed free like snarling, untamed beasts, with no simple way of stopping them. And all rumors aside, Waterdeep has become . . . a City of Murderers. *Death Masks* is loosely connected to the *Elminster* series and *Sage of Shadowdale* series.

### *Baldur's Gate II* IDW Publishing

Minsc the Mighty - Evil Beware! The *Baldur's Gate* heroes return to the city at last, but their time adventuring in Ravenloft and the frozen northern reaches of the Realms has changed them. Each of them must face great trials ahead before they'll be ready to embrace their destiny. A new hero of the people roams the streets of Baldur's Gate, and Minsc feels left behind despite his own legend. Can he reclaim his place as the city's Beloved Ranger? Whatever happens, evil is going to get its butt kicked most thoroughly!

### *Menzoberranzan: City of Intrigue* Wizards of the Coast

MINSC AND BOO ARE BACK! And things have never looked more dire, as mysterious forces draw the legendary ranger and his crew of adventurers to RAVENLOFT, the Realm of TerrorÉ where they find themselves face to face with undead horrors in the land of eternal night!

### *Under Fallen Stars* IDW Publishing

Everything a player needs to adventure in the Forgotten Realms, the most popular setting in the D&D "RM" game can be found right here: history, maps, non-player characters, geography, economics, societies, organizations, religions, politics, monsters, magic items, spells ... even a start-up adventure in the Realms!

### **Dungeons & Dragons: Frost Giant's Fury #1** Wizards of the Coast

Praise for *Stone of Tymora*: "This fast-paced fantasy . . . is a perfect pick for . . . readers seeking powerful characterization and complex, fast-changing stories."—Midwest Book Review "[T]he lucidly described action and swift pace will keep the pages turning and anticipation of further adventures simmering." —Booklist "The pace never falters, the cast is positively festooned with pirates and menacing magical creatures (such characters from parallel stories as Drizzt Do'Urden the Dark Elf also put in appearances) and Maimun's narrative ends on a cliffhanger that will leave readers slaving for the next episode." —Kirkus Overview: Meet Maimun—an orphan who couldn't imagine

how unfortunate it would be to discover a stone that makes him forever lucky. Fleeing a powerful demon named Asbeel, Maimun stows away aboard the ship Sea Sprite, where he encounters a cast of characters well-known to Salvatore fans: Captain Deudermont, Drizzt Do'Urden, Wulfgar, Catti-brie, and the dwarf Bruenor. Drizzt becomes a mentor to Maimun and aboard Deudermont's ship, they sail the treacherous seas of the Forgotten Realms. Hunted by a demon, haunted by a mysterious spellcaster, and chased by a pirate, Maimun, with Drizzt's help, must unravel the secrets of the Stone of Tymora before his luck runs out! Read More: If you are looking for more about Drizzt, search for "Homeland" by R.A. Salvatore, the first book in the epic Legend of Drizzt. If you are looking for more epic fantasy series featuring young heroes, look for "The God Catcher" by Erin M. Evans, about a young thief and a woman who may be a dragon—or who may just be criminally insane. If you are looking for more adventure fantasy, search for "The Shard Axe" by Marshiela Rockwell, a chilling mystery set in the world of Dungeons & Dragons Online. If you are looking for more stories set in the Forgotten Realms, search for "Twilight Falling" by Paul Kemp, about Erevis Cale, an assassin with a conscience. If you are looking for more sword and sorcery, search for "Shadowbane" by Erik Scott de Bie, featuring a vigilante hero in the tradition of Batman and V for Vendetta. For more about R.A. Salvatore and Geno Salvatore, go to [DungeonsandDragons.com](http://DungeonsandDragons.com)  
**The Erevis Cale Trilogy** Independently Published

Mighty giants stir across the land and before their crushing might, nothing is safe. Badly injured after their encounters in the Demiplane of Dread and now lost in the frozen northern reaches of the Forgotten Realms, the Baldur's Gate heroes will be tested like never before. Roll for initiative, a new Dungeons & Dragons adventure begins!

**Forgotten Realms - Inhabitants of the Sword Coast** Heinemann

Philip Athans, the New York Times best-selling author of Annihilation, continues the epic saga begun in Whisper of Waves of a man consumed by his obsession and driven by an overwhelming vision of what might be. The Wizard Furthering the plots of the Red Wizards of Thay while spinning his own webs, he works in the shadows, manipulating the highest reaches of power. The Woman Tormented by the ghosts of the past and her own passions, she walks the fine line between sanity and madness, and her obsession may destroy the one thing she loves most. The Man A visionary who cares nothing for the petty squabbling of those in power, his one desire is to accomplish his greatest work. From the Paperback edition.

Baldur's Gate 3 National Geographic Books

The sea war rages up and down the Sword Coast, leaving the busy harbor of Baldur's Gate in flames. Following his mad quest, the evil Iakhovas has found a gateway into the protected waters of the Sea of Fallen Stars, and now no coast is safe from his marauding armies of the deep.