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Business Information Systems Morgan & Claypool Publishers

This book constitutes the refereed proceedings of the 9th International Conference on Pervasive Computing, Pervasive 2011, held in San Francisco, USA, in June 2011. The 19 revised full papers and three short papers presented were carefully reviewed and selected from 93 submissions. The contributions are grouped into the following topical sections: practices with smartphones; sensing at home, sensing at work; predicting the future; location sensing; augmenting mobile phone use; pervasive computing in the public arena; public displays; hands on with sensing; sensing on the body.

Pervasive Computing Springer Nature

The Handbook of Data Structures and Applications was first published over a decade ago. This second edition aims to update the first by focusing on areas of research in data structures that have seen significant progress. While the discipline of data structures has not matured as rapidly as other areas of computer science, the book aims to update those areas that have seen advances. Retaining the seven-part structure of the first edition, the handbook begins with a review of introductory material, followed by a discussion of well-known classes of data structures, Priority Queues, Dictionary Structures, and Multidimensional structures. The editors next analyze miscellaneous data structures, which are well-known structures that elude easy classification. The book then addresses mechanisms and tools that were developed to facilitate the use of data structures in real programs. It concludes with an examination of the applications of data structures. Four new chapters have been added on Bloom Filters, Binary Decision Diagrams, Data Structures for Cheminformatics, and Data Structures for Big Data Stores, and updates have been made to other chapters that appeared in the first edition. The Handbook is invaluable for suggesting new ideas for research in data structures, and for revealing application contexts in which they can be deployed. Practitioners devising algorithms will gain insight into organizing data, allowing them to solve algorithmic problems more efficiently.

Principles of Data Structures Using C and C++ Morgan & Claypool

This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

A Hands-On Introduction to Data Science Springer Science & Business Media

The term “stringology” is a popular nickname for text algorithms, or algorithms on strings. This book deals with the most basic algorithms in the area. Most of them can be viewed as “algorithmic jewels” and deserve reader-friendly presentation. One of the main aims of the book is to present several of the most celebrated algorithms in a simple way by omitting obscuring details and separating algorithmic structure from combinatorial theoretical background. The book reflects the relationships between applications of text-algorithmic techniques and the classification of algorithms according to the measures of complexity considered. The text can be viewed as a parade of algorithms in which the main purpose is to discuss the foundations of the algorithms and their interconnections. One can partition the algorithmic problems discussed into practical and theoretical problems. Certainly, string matching and data compression are in the former class, while most problems related to symmetries and repetitions in texts are in the latter. However, all the problems are interesting from an algorithmic point of view and enable the reader to appreciate

the importance of combinatorics on words as a tool in the design of efficient text algorithms. In most textbooks on algorithms and data structures, the presentation of efficient algorithms on words is quite short as compared to issues in graph theory, sorting, searching, and some other areas. At the same time, there are many presentations of interesting algorithms on words accessible only in journals and in a form directed mainly at specialists. This book fills the gap in the book literature on algorithms on words, and brings together the many results presently dispersed in the masses of journal articles. The presentation is reader-friendly; many examples and about two hundred figures illustrate nicely the behaviour of otherwise very complex algorithms.

Decision Making Under Uncertainty American Mathematical Soc.

This volume provides an introduction to medicinal chemistry. It covers basic principles and background, and describes the general tactics and strategies involved in developing an effective drug.

Jewels Of Stringology: Text Algorithms World Scientific

A comprehensive guide to Python programming for web development using the most popular Python web framework - Django Key Features Learn the fundamentals of programming with Python and building web apps Build web applications from scratch with Django Create real-world RESTful web services with the latest Django framework Book Description If you want to develop complete Python web apps with Django, this Learning Path is for you. It will walk you through Python programming techniques and guide you in implementing them when creating 4 professional Django projects, teaching you how to solve common problems and develop RESTful web services with Django and Python. You will learn how to build a blog application, a social image bookmarking website, an online shop, and an e-learning platform. Learn Web Development with Python will get you started with Python programming techniques, show you how to enhance your applications with AJAX, create RESTful APIs, and set up a production environment for your Django projects. Last but not least, you'll learn the best practices for creating real-world applications. By the end of this Learning Path, you will have a full understanding of how Django works and how to use it to build web applications from scratch. This Learning Path includes content from the following Packt products: Learn Python Programming by Fabrizio Romano Django RESTful Web Services by Gastón C. Hillar Django Design Patterns and Best Practices by Arun Ravindran What you will learn Explore the fundamentals of Python programming with interactive projects Grasp essential coding concepts along with the basics of data structures and control flow Develop RESTful APIs from scratch with Django and the Django REST Framework Create automated tests for RESTful web services Debug, test, and profile RESTful web services with Django and the Django REST Framework Use Django with other technologies such as Redis and Celery Who this book is for If you have little experience in coding or Python and want to learn how to build full-fledged web apps, this Learning Path is for you. No prior experience with RESTful web services, Python, or Django is required, but basic Python programming experience is needed to understand the concepts covered.

The DevOps Handbook Springer Science & Business Media

The goal of this book is to teach you to think like a computer scientist. This way of thinking combines some of the best features of mathematics, engineering, and natural science. Like mathematicians, computer scientists use formal languages to denote ideas (specifically computations). Like engineers, they design things, assembling components into systems and evaluating tradeoffs among alternatives. Like scientists, they observe the behavior of complex systems, form hypotheses, and test predictions. The single most important skill for a computer scientist is problem solving. Problem solving means the ability to formulate problems, think creatively about solutions, and express a solution clearly and accurately. As it turns out, the process of learning to program is an excellent opportunity to practice problem-solving skills. That's why this chapter is called, The way of the program. On one level, you will be learning to program, a useful skill by itself. On another level, you will use programming as a means to an end. As we go

along, that end will become clearer.

HT THINK LIKE A COMPUTER SCIEN John Wiley & Sons

This book offers a transdisciplinary perspective on the concept of "smart villages" Written by an authoritative group of scholars, it discusses various aspects that are essential to fostering the development of successful smart villages. Presenting cutting-edge technologies, such as big data and the Internet-of-Things, and showing how they have been successfully applied to promote rural development, it also addresses important policy and sustainability issues. As such, this book offers a timely snapshot of the state-of-the-art in smart village research and practice.

Cracking the Coding Interview MIT Press

Increase profitability, elevate work culture, and exceed productivity goals through DevOps practices. More than ever, the effective management of technology is critical for business competitiveness. For decades, technology leaders have struggled to balance agility, reliability, and security. The consequences of failure have never been greater—whether it's the healthcare.gov debacle, cardholder data breaches, or missing the boat with Big Data in the cloud. And yet, high performers using DevOps principles, such as Google, Amazon, Facebook, Etsy, and Netflix, are routinely and reliably deploying code into production hundreds, or even thousands, of times per day. Following in the footsteps of The Phoenix Project, The DevOps Handbook shows leaders how to replicate these incredible outcomes, by showing how to integrate Product Management, Development, QA, IT Operations, and Information Security to elevate your company and win in the marketplace.

SQL for Data Science Simon and Schuster

Graph theory is a fascinating and inviting branch of mathematics. Many problems are easy to state and have natural visual representations, inviting exploration by new students and professional mathematicians. The goal of this textbook is to present the fundamentals of graph theory to a wide range of readers. The book contains many significant recent results in graph theory, presented using up-to-date notation. The author included the shortest, most elegant, most intuitive proofs for modern and classic results while frequently presenting them in new ways. Major topics are introduced with practical applications that motivate their development, and which are illustrated with examples that show how to apply major theorems in practice. This includes the process of finding a brute force solution (case-checking) when an elegant solution is not apparent. With over 1200 exercises, internet resources (e.g., the OEIS for counting problems), helpful appendices, and a detailed guide to different course outlines, this book provides a versatile and convenient tool for the needs of instructors at a large variety of institutions.

Liquid Life Academic Press

The world of scholarship is changing rapidly. Increasing demands on scholars, the growing size and complexity of questions and problems to be addressed, and advances in sophistication of data collection, analysis, and presentation require new approaches to scholarship. A ubiquitous, open information infrastructure for scholarship, consisting of linked open data, open-source software tools, and a community committed to sustainability are emerging to meet the needs of scholars today. This book provides an introduction to VIVO, <http://vivoweb.org/>, a tool for representing information about research and researchers -- their scholarly works, research interests, and organizational relationships. VIVO provides an expressive ontology, tools for managing the ontology, and a platform for using the ontology to create and manage linked open data for scholarship and discovery. Begun as a project at Cornell and further developed by an NIH funded consortium, VIVO is now being established as an open-source project with community participation from around the world. By the end of 2012, over 20 countries and 50 organizations will provide information in VIVO format on more than one million researchers and research staff, including publications, research resources, events, funding, courses taught, and other scholarly activity. The rapid growth of VIVO and of VIVO-compatible data sources speaks to the fundamental need to

transform scholarship for the 21st century. Table of Contents: Scholarly Networking Needs and Desires / The VIVO Ontology / Implementing VIVO and Filling It with Life / Case Study: University of Colorado at Boulder / Case Study: Weill Cornell Medical College / Extending VIVO / Analyzing and Visualizing VIVO Data / The Future of VIVO: Growing the Community

The Design and Analysis of Computer Algorithms Springer

An introduction to decision making under uncertainty from a computational perspective, covering both theory and applications ranging from speech recognition to airborne collision avoidance. Many important problems involve decision making under uncertainty—that is, choosing actions based on often imperfect observations, with unknown outcomes. Designers of automated decision support systems must take into account the various sources of uncertainty while balancing the multiple objectives of the system. This book provides an introduction to the challenges of decision making under uncertainty from a computational perspective. It presents both the theory behind decision making models and algorithms and a collection of example applications that range from speech recognition to aircraft collision avoidance. Focusing on two methods for designing decision agents, planning and reinforcement learning, the book covers probabilistic models, introducing Bayesian networks as a graphical model that captures probabilistic relationships between variables; utility theory as a framework for understanding optimal decision making under uncertainty; Markov decision processes as a method for modeling sequential problems; model uncertainty; state uncertainty; and cooperative decision making involving multiple interacting agents. A series of applications shows how the theoretical concepts can be applied to systems for attribute-based person search, speech applications, collision avoidance, and unmanned aircraft persistent surveillance. Decision Making Under Uncertainty unifies research from different communities using consistent notation, and is accessible to students and researchers across engineering disciplines who have some prior exposure to probability theory and calculus. It can be used as a text for advanced undergraduate and graduate students in fields including computer science, aerospace and electrical engineering, and management science. It will also be a valuable professional reference for researchers in a variety of disciplines.

Introduction to Astronomy and Cosmology Elsevier Health Sciences

This textbook explains SQL within the context of data science and introduces the different parts of SQL as they are needed for the tasks usually carried out during data analysis. Using the framework of the data life cycle, it focuses on the steps that are very often given the short shift in traditional textbooks, like data loading, cleaning and pre-processing. The book is organized as follows. Chapter 1 describes the data life cycle, i.e. the sequence of stages from data acquisition to archiving, that data goes through as it is prepared and then actually analyzed, together with the different activities that take place at each stage. Chapter 2 gets into databases proper, explaining how relational databases organize data. Non-traditional data, like XML and text, are also covered. Chapter 3 introduces SQL queries, but unlike traditional textbooks, queries and their parts are described around typical data analysis tasks like data exploration, cleaning and transformation. Chapter 4 introduces some basic techniques for data analysis and shows how SQL can be used for some simple analyses without too much complication. Chapter 5 introduces additional SQL constructs that are important in a variety of situations and thus completes the coverage of SQL queries. Lastly, chapter 6 briefly explains how to use SQL from within R and from within Python programs. It focuses on how these languages can interact with a database, and how what has been learned about SQL can be leveraged to make life easier when using R or Python. All chapters contain a lot of examples and exercises on the way, and readers are encouraged to install the two open-source database systems (MySQL and Postgres) that are used throughout the book in order to practice and work on the exercises, because simply reading the book is much less useful than actually using it. This book is for anyone interested in data science and/or databases. It just demands a bit of computer fluency, but no specific background on databases or data analysis. All concepts are introduced intuitively and with a minimum of specialized jargon. After going through this book, readers should be able to profitably learn more about data mining, machine learning, and database management from more advanced textbooks and courses.

Animal Rationality Cambridge University Press

The annual Evolutionary Biology Meetings in Marseilles serve to gather leading scientists, promote the exchange of ideas and encourage the formation of international collaborations. This book contains the most essential contributions presented at the 14th Evolutionary Biology Meeting,

which took place in September 2010. It comprises 19 chapters organized according to the following categories: · Evolutionary Biology Concepts · Biodiversity and Evolution · Macroevolution · Genome Evolution Offering an up-to-date overview of recent results in the field of evolutionary biology, this book is an invaluable source of information for scientists, teachers and advanced students.

Fundamentals of Graph Theory Faber Publishing

If we lived in a liquid world, the concept of a "machine" would make no sense. Liquid life is metaphor and apparatus that discusses the consequences of thinking, working, and living through liquids. It is an irreducible, paradoxical, parallel, planetary-scale material condition, unevenly distributed spatially, but temporally continuous. It is what remains when logical explanations can no longer account for the experiences that we recognize as part of "being alive." Liquid Life references a third-millennial understanding of matter that seeks to restore the agency of the liquid soul for an ecological era, which has been banished by reductionist, "brute" materialist discourses and mechanical models of life. Offering an alternative worldview of the living realm through a "new materialist" and "liquid" study of matter, Armstrong conjures forth examples of creatures that do not obey mechanistic concepts like predictability, efficiency, and rationality. With the advent of molecular science, an increasingly persuasive ontology of liquid technologies can be identified. Through the lens of lifelike dynamic droplets, the agency for these systems exists at the interfaces between different fields of matter/energy that respond to highly local effects, with no need for a central organizing system. Liquid Life seeks an alternative partnership between humanity and the natural world. It provokes a re-invention of the languages of the living realm to open up alternative spaces for exploration, including contributor Rolf Hughes' "angelology" of language, which explores the transformative invocations of prose poetry, and Simone Ferracina's graphical notations that help shape our concepts of metabolism, upcycling, and designing with fluids. A conceptual and practical toolset for thinking and designing, liquid life reunites us with the irreducible "soul substance" of living things, which will neither be simply "solved," nor go away.

Practical Vim IT Revolution

This book constitutes the joint refereed proceedings of the 20th International Conference on Next Generation Teletraffic and Wired/Wireless Advanced Networks and Systems, NEW2AN 2020, and the 13th Conference on Internet of Things and Smart Spaces, ruSMART 2020. The conference was held virtually due to the COVID-19 pandemic. The 79 revised full papers presented were carefully reviewed and selected from 225 submissions. The papers of NEW2AN address various aspects of next-generation data networks, with special attention to advanced wireless networking and applications. In particular, they deal with novel and innovative approaches to performance and efficiency analysis of 5G and beyond systems, employed game-theoretical formulations, advanced queuing theory, and stochastic geometry, while also covering the Internet of Things, cyber security, optics, signal processing, as well as business aspects. ruSMART 2020, provides a forum for academic and industrial researchers to discuss new ideas and trends in the emerging areas.

Fast Software Encryption Princeton University Press

General Surgical Operations is a highly-praised and comprehensive textbook of operative surgery. It is a practical manual aimed at the surgeon who is about to carry out an operation, rather than just a description of the principles suitable for an examiner. Kirk's General Surgical Operations continues to be aimed at a broad readership: the candidate preparing for the Intercollegiate FRCS in General Surgery or international equivalents; the trained surgeon faced, through necessity, with undertaking an infrequently performed procedure; and the many surgeons working in hospitals throughout the world without access to specialist services. It remains above all a practical text which will guide the surgeon in training, or one unfamiliar with a procedure, on how to perform it, but more importantly on how to manage the uncertainties which so often arise This is a 'What to do' book. Using it the reader can aspire to gain diagnostic, decision making and operative surgical competence with confidence. The book is written in a clear and direct style and providing explicit instructions using descriptive headings for easy reference. The contents covers standard routine operations in full; non-routine and rarely performed operations are included only where appropriate and in lesser detail The text includes advice on topics such as patient selection; preparation and access to the site of operation; how to accomplish the procedure; closing and aftercare Difficulties are highlighted and advice given on how to respond to unexpected findings Each procedure is fully described thus avoiding repetitions and cutting cross-references to a minimum Regular summaries of key points in the decision making process are included. This Sixth

Edition is now known as Kirk's General Surgical Operations in recognition of its distinguished founding editor, Professor RM Kirk, who is now Editor Emeritus on the textbook. The new editorial team for the Sixth Edition comprises a colorectal surgeon, a vascular surgeon and an orthopaedic surgeon The contents have been restructured and radically revised into 42 chapters, the majority of which have been completely rewritten. Laparoscopic techniques have been incorporated into all relevant chapters. All the illustrations have been redrawn to improve their clarity.

The Edge of Evolution Springer Nature

This textbook is a concise introduction to the basic toolbox of structures that allow efficient organization and retrieval of data, key algorithms for problems on graphs, and generic techniques for modeling, understanding, and solving algorithmic problems. The authors aim for a balance between simplicity and efficiency, between theory and practice, and between classical results and the forefront of research. Individual chapters cover arrays and linked lists, hash tables and associative arrays, sorting and selection, priority queues, sorted sequences, graph representation, graph traversal, shortest paths, minimum spanning trees, optimization, collective communication and computation, and load balancing. The authors also discuss important issues such as algorithm engineering, memory hierarchies, algorithm libraries, and certifying algorithms. Moving beyond the sequential algorithms and data structures of the earlier related title, this book takes into account the paradigm shift towards the parallel processing required to solve modern performance-critical applications and how this impacts on the teaching of algorithms. The book is suitable for undergraduate and graduate students and professionals familiar with programming and basic mathematical language. Most chapters have the same basic structure: the authors discuss a problem as it occurs in a real-life situation, they illustrate the most important applications, and then they introduce simple solutions as informally as possible and as formally as necessary so the reader really understands the issues at hand. As they move to more advanced and optional issues, their approach gradually leads to a more mathematical treatment, including theorems and proofs. The book includes many examples, pictures, informal explanations, and exercises, and the implementation notes introduce clean, efficient implementations in languages such as C++ and Java.

An Introduction to Medicinal Chemistry Pearson Education India

Introduction to Astronomy & Cosmology is a modern undergraduate textbook, combining both the theory behind astronomy with the very latest developments. Written for science students, this book takes a carefully developed scientific approach to this dynamic subject. Every major concept is accompanied by a worked example with end of chapter problems to improve understanding Includes coverage of the very latest developments such as double pulsars and the dark galaxy. Beautifully illustrated in full colour throughout Supplementary web site with many additional full colour images, content, and latest developments.

Sets, Logic and Maths for Computing Taylor & Francis

On October 23, 1852, Professor Augustus De Morgan wrote a letter to a colleague, unaware that he was launching one of the most famous mathematical conundrums in history—one that would confound thousands of puzzlers for more than a century. This is the amazing story of how the "map problem" was solved. The problem posed in the letter came from a former student: What is the least possible number of colors needed to fill in any map (real or invented) so that neighboring counties are always colored differently? This deceptively simple question was of minimal interest to cartographers, who saw little need to limit how many colors they used. But the problem set off a frenzy among professional mathematicians and amateur problem solvers, among them Lewis Carroll, an astronomer, a botanist, an obsessive golfer, the Bishop of London, a man who set his watch only once a year, a California traffic cop, and a bridegroom who spent his honeymoon coloring maps. In their pursuit of the solution, mathematicians painted maps on doughnuts and horseshoes and played with patterned soccer balls and the great rhombicuboctahedron. It would be more than one hundred years (and countless colored maps) later before the result was finally established. Even then, difficult questions remained, and the intricate solution—which involved no fewer than 1,200 hours of computer time—was greeted with as much dismay as enthusiasm. Providing a clear and elegant explanation of the problem and the proof, Robin Wilson tells how a seemingly innocuous question baffled great minds and stimulated exciting mathematics with far-flung applications. This is the entertaining story of those who failed to prove, and those who ultimately did prove, that four colors do indeed suffice to color any map.