

Swords Oaths And Prophetic Visions Authoring Warri

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Term Paper Resource Guide to Medieval History Routledge
Rewriting Medieval Japanese Women explores the world of thirteenth-century Japan through the life of a prolific noblewoman known as Nun Abutsu (1225–1283). Abutsu crossed gender and genre barriers by writing the first career guide for Japanese noblewomen, the first female-authored poetry treatise, and the first poetic travelogue by a woman—all despite the increasingly limited social mobility for women during the Kamakura era (1185–1336). Capitalizing on her literary talent and political prowess, Abutsu rose from middling origins and single-motherhood to a prestigious marriage and membership in an esteemed literary lineage. Abutsu's life is well documented in her own letters, diaries, and commentaries, as well as in critiques written by rivals, records of poetry events, and legal documents. Drawing on these and other literary and historiographical sources, including *The Tale of Genji*, author Christina Laffin demonstrates how medieval women responded to institutional changes that transformed their lives as court attendants, wives, and nuns. Despite increased professionalization of the arts, competition over sources of patronage, and rivaling claims to literary expertise, Abutsu proved her poetic capabilities through her work and often used patriarchal ideals of femininity to lay claim to political and literary authority. *Rewriting Medieval Japanese Women* effectively challenges notions that literary salons in Japan were a phenomenon limited to the Heian period (794–1185) and that literary writing and scholarship were the domain of men during the Kamakura era. Its analysis of literary works within the context of women's history makes clear the important role that medieval women and their cultural contributions continued to play in Japanese history.

The Strong and the Weak in Japanese Literature Cornell University Press

This a series of prophetic visions. You will experience battles with the Warrior. You will travel to the Throne Room of God and to the Heavenly War Room and beyond. The Warrior and you will travel through dry places and deal with deceptions and find the Mountains of Refreshing.

Handbook of Medieval Studies Franklin Classics Trade Press
Authorizing the Shogunate is a study of the symbolic construction of warrior order in the Heike monogatari corpus.

Authorizing the Shogunate Routledge

Oni, ubiquitous supernatural figures in Japanese literature, lore, art, and religion, usually appear as demons or ogres. Characteristically threatening, monstrous creatures with ugly features and fearful habits, including cannibalism, they also can be harbingers of prosperity, beautiful and sexual, and especially in modern contexts, even cute and lovable. There has been much

ambiguity in their character and identity over their long history. Usually male, their female manifestations convey distinctively gendered social and cultural meanings. Oni appear frequently in various arts and media, from Noh theater and picture scrolls to modern fiction and political propaganda. They remain common figures in popular Japanese anime, manga, and film and are becoming embedded in American and international popular culture through such media. Noriko Reider's book is the first in English devoted to oni. Reider fully examines their cultural history, multifaceted roles, and complex significance as "others" to the Japanese.

Spectacular Accumulation BRILL

Japan Emerging provides a comprehensive survey of Japan from prehistory to the nineteenth century. Incorporating the latest scholarship and methodology, leading authorities writing specifically for this volume outline and explore the main developments in Japanese life through ancient, classical, medieval, and early modern periods. Instead of relying solely on lists of dates and prominent names, the authors focus on why and how Japanese political, social, economic, and intellectual life evolved. Each part begins with a timeline and a set of guiding questions and issues to help orient readers and enhance continuity. Engaging, thorough, and accessible, this is an essential text for all students and scholars of Japanese history.

Japanese Demon Lore Charlesbridge Publishing

Oath Of Swords

Japanese Singers of Tales: Ten Centuries of Performed Narrative McFarland

This book analyzes the religious-political culture of the Tibetan Empire (c. 620–842) and the establishment of Buddhism, based on early sources. It shows how relationships formed in the Imperial period underlie many of the unique characteristics of traditional Tibetan Buddhism.

Blind in Early Modern Japan Baen

This interdisciplinary handbook provides extensive information about research in medieval studies and its most important results over the last decades. The handbook is a reference work which enables the readers to quickly and purposely gain insight into the important research discussions and to inform themselves about the current status of research in the field. The handbook consists of four parts. The first, large section offers articles on all of the main disciplines and discussions of the field. The second section presents articles on the key concepts of modern medieval studies and the debates therein. The third section is a lexicon of the most important text genres of the Middle Ages. The fourth section provides an international bio-bibliographical lexicon of the most prominent medievalists in all disciplines. A comprehensive bibliography rounds off the compendium. The result is a reference work which exhaustively documents the current status of research in medieval studies and brings the disciplines and experts of the field together.

Remarks on the Prophetic Visions in the Book of Daniel Taylor & Francis

Cultural Imprints draws on literary works, artifacts, performing arts, and documents that were created by or about the samurai to examine individual "imprints," traces holding specifically grounded historical meanings that persist through time. The contributors to this interdisciplinary volume assess those imprints for what they can suggest about how thinkers, writers, artists, performers, and samurai themselves viewed warfare and its lingering impact at various points during the "samurai age," the long period from the establishment of the first shogunate in the twelfth century through the fall of the Tokugawa in 1868. The range of methodologies and materials discussed in Cultural Imprints challenges a uniform notion of warrior activity and sensibilities, breaking down an ahistorical, monolithic image of the samurai that developed late in the samurai age and that persists today. Highlighting the memory of warfare and its centrality in the cultural realm, Cultural Imprints demonstrates the warrior's far-reaching, enduring, and varied cultural influence across centuries of Japanese history. Contributors: Monica Bethe, William Fleming, Andrew Goble, Thomas Hare, Luke Roberts, Marimi Tateno, Alison Tokita, Elizabeth Oyler, Katherine Saltzman-Li

Japan Emerging Oxford University Press

While globalization is a modern phenomenon, premodern people were also interconnected in early forms of globalism, sharing merchandise, technology, languages, and stories over long distances. Looking across civilizations, this volume takes a broad view of the Middle Ages in order to foster new habits of thinking and develop a multilayered, critical sense of the past. The essays in this volume reach across disciplinary lines to bring insights from music, theater, religion, ecology, museums, and the history of disease into the literature classroom. The contributors provide guidance on texts such as the Thousand and One Nights, Sunjata, Benjamin of Tudela's Book of Travels, and the Malay Annals and on topics such as hotels, maps, and camels. They propose syllabus recommendations, present numerous digital resources, and offer engaging class activities and discussion questions. Ultimately, they provide tools that will help students evaluate popular representations of the Middle Ages and engage with the dynamics of past, present, and future world relationships.

Amidaji: Emperor Antoku's Mortuary Temple and its Culture Oxford University Press

Dancer, Nun, Ghost, Goddess explores the Tale of the Heike episode of the dancers Giō and Hotoke, which first appeared in the fourteenth century and went on to inspire, in often unpredictable ways, countless artistic productions in subsequent centuries.

Rulers, Peasants and the Use of the Written Word in Medieval Japan Routledge

This compelling reference focuses on the events, individuals, organizations, and ideas that shaped Japanese warfare from early times to the present day. Japan's military prowess is legendary. From the early samurai code of morals to the 20th-century battles in the Pacific theater, this island nation has a long history of duty, honor, and valor in warfare. This fascinating reference explores the relationship between military values and Japanese society, and traces the evolution of war in this country from 700 CE to modern times. In *Japan at War: An Encyclopedia*, author Louis G. Perez examines the people and ideas that led Japan into or out of war, analyzes the outcomes of battles, and presents theoretical alternatives to the strategic choices made during the conflicts. The book contains contributions from scholars in a wide range of disciplines, including history, political science, anthropology, sociology, language, literature, poetry, and

psychology; and the content features internal rebellions and revolutions as well as wars with other countries and kingdoms. Entries are listed alphabetically and extensively cross-referenced to help readers quickly locate topics of interest.

Imagining Exile in Heian Japan Modern Language Association

The Elder Scrolls V: Skyrim is one of the bestselling and most influential video games of the past decade. From the return of world-threatening dragons to an ongoing civil war, the province of Skyrim is rich with adventure, lore, magic, history, and stunning vistas. Beyond its visual spectacle alone, Skyrim is an exemplary gameworld that reproduces out-of-game realities, controversies, and histories for its players. Being Dragonborn, then, comes to signify a host of ethical and ideological choices for the player, both inside and outside the gameworld. These essays show how playing Skyrim, in many ways, is akin to "playing" 21st century America with its various crises, conflicts, divisions, and inequalities. Topics covered include racial inequality and white supremacy, gender construction and misogyny, the politics of modding, rhetorics of gameplay, and narrative features.

What Is a Family? Rodopi

In pre-modern religions in the geographical context of Asia we encounter unique scripts, number systems, calendars, and naming conventions. These can make Western-built technologies – even tools specifically developed for digital humanities – an ill fit to our needs. The present volume explores this struggle and the limitations and potential opportunities of applying a digital humanities approach to pre-modern Asian religions. The authors cover Buddhism, Christianity, Daoism, Islam, Jainism, Judaism and Shintoism with chapters categorized according to their focus on: 1) temples, 2) manuscripts, 3) texts, and 4) social media. Thus, the volume guides readers through specific methodologies and practical examples while also providing a critical reflection on the state of the field, pushing the interface between digital humanities and pre-modern Asian religions into new territory.

Samurai Rising Cambridge University Press

The idea of the sword-wielding samurai, beholden to a strict ethical code and trained in deadly martial arts, dominates popular conceptions of the samurai. As early as the late seventeenth century, they were heavily featured in literature, art, theater, and even comedy, from the Tale of the Heike to the kabuki retellings of the 47 Ronin. This legacy remains with us today in the legendary Akira Kurosawa films, the shoguns of HBO's *Westworld*, and countless renditions of samurai history in anime, manga, and video games. Acknowledging these common depictions, this book gives readers access to the real samurai as they lived, fought, and served. Much as they capture the modern imagination, the samurai commanded influence over the politics, arts, philosophy and religion of their own time, and ultimately controlled Japan from the fourteenth century until their demise in the mid-nineteenth century. On and off the battlefield, whether charging an enemy on horseback or currying favor at the imperial court, their story is one of adventures and intrigues, heroics and misdeeds, unlikely victories and devastating defeats. This book traces the samurai throughout this history, exploring their roles in watershed events such as Japan's invasions of Korea at the close of the sixteenth century and the Satsuma Rebellion of 1877. Coming alive in these accounts are the samurai, both famed and ordinary, who shaped Japanese history.

The Cambridge History of Japanese Literature Modern Language Association

This book provides new insights into the creation and use of written texts in medieval Japan. Drawing upon lawsuits from Ategawa no shō in central Japan between the early eleventh and early fourteenth centuries, the author analyses the use of writing by various social groups - temple priests, warriors and peasants.

Though these social groups had different levels of literacy and accordingly followed different communicative traditions, their use of writing had common features. In the semi-literate society of medieval Japan the dissemination and reception of written texts took place primarily through speaking and hearing. Documents of the medieval period therefore had a distinctly oral characteristic. Priests, warriors and peasants all alluded to motifs in their legal pleas that were in essence given by the oral world of tales, legends and gossip. By showing that literacy was not in conflict but interacted with orality, the author uncovers an important aspect of the use of the written word in medieval Japan.

Samurai Univ of California Press

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Kyoto Visual Culture in the Early Edo and Meiji Periods

Routledge

The Cambridge History of Japanese Literature provides, for the first time, a history of Japanese literature with comprehensive coverage of the premodern and modern eras in a single volume. The book is arranged topically in a series of short, accessible chapters for easy access and reference, giving insight into both canonical texts and many lesser known, popular genres, from centuries-old folk literature to the detective fiction of modern times. The various period introductions provide an overview of recurrent issues that span many decades, if not centuries. The book also places Japanese literature in a wider East Asian tradition of Sinitic writing and provides comprehensive coverage of women's literature as well as new popular literary forms, including manga (comic books). An extensive bibliography of works in English enables readers to continue to explore this rich tradition through translations and secondary reading.

Being Dragonborn University of Hawaii Press

This is a smart and succinct guide to the rich tradition of Japanese mythology, from the earliest recorded legends of Izanagi and Izanami, their divine offspring and the creation of Japan, to medieval tales of vengeful ghosts, through to the

modern-day reincarnation of ancient deities as the heroes of mecha anime. While many around the world love Japans cultural exports, few are familiar with Japans unique mythology - enriched by Shinto, Buddhism and regional folklore. Mythology remains a living, evolving part of Japanese society, and the ways in which the people of Japan understand their myths are very different today even from a century ago, let alone over a millennium into the past. Offering much more than any competing overview of Japanese mythology, *The Japanese Myths* not only retells the ancient stories but also considers their place within the patterns of Japanese religions, culture and history, helping readers to understand the deep links between past and present in Japan, and the ways these myths live and grow. Joshua Frydman takes the very earliest written myths in the Kojiki and the Nihonshoki as his starting point, and from there traces Japans mythology through to post-war State Shinto, the rise of the manga industry in the 1960s, J-horror and modern-day myths. Reinventions and retellings of myth are present across all genres of contemporary Japanese culture, from its auteur cinema to renowned video games such as Okami. This book is for anyone interested in Japan, as knowing its myths allows readers to understand and appreciate its culture in a new light.

Teaching World Epics BRILL

Gender Matters opens the debate concerning violence in literature and the arts beyond a single national tradition and engages with multivalent aspects of both female and male gender constructs, mapping them onto depictions of violence. By defining a tight thematic focus and yet offering a broad disciplinary scope for inquiry, the present volume brings together a wide range of scholarly papers investigating a cohesive topic—gendered violence—from the perspectives of French, German, Italian, Spanish, English, and Japanese literature, history, musicology, art history, and cultural studies. It interrogates the intersection of gender and violence in the early modern period, cutting across national traditions, genres, media, and disciplines. By engaging several levels of discourse, the volume advances a holistic approach to understanding gendered violence in the early modern world. The convergence of discourses concerning literature, the arts, emerging print technologies, social and legal norms, and textual and visual practices leverages a more complex understanding of gender in this period. Through the unifying lens of gender and violence the contributions to this volume comprehensively address a wide scope of diverse issues, approaches, and geographies from late medieval Japan to the European Enlightenment. While the majority of essays focus on early modern Europe, they are broadly contextualized and informed by integrated critical approaches pertaining to issues of violence and gender.