

# Fast Ticket Java Apps

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## SULLIVAN PHOENIX

### Pro Oracle Database 10g RAC on Linux

Packt Publishing Ltd

What separates the traditional enterprise from the likes of Amazon, Netflix, and Etsy? Those companies have refined the art of cloud native development to maintain their competitive edge and stay well ahead of the competition. This practical guide shows Java/JVM developers how to build better software, faster, using Spring Boot, Spring Cloud, and Cloud Foundry. Many organizations have already waded into cloud computing, test-driven development, microservices, and continuous integration and delivery. Authors Josh Long and Kenny Bastani fully immerse you in the tools and methodologies that will help you transform your legacy application into one that is genuinely cloud native. In four sections, this book takes you through: The Basics: learn the motivations behind cloud native thinking; configure and test a Spring Boot application; and move your legacy application to the cloud Web Services: build HTTP and RESTful services with Spring; route requests in your distributed system; and build edge services closer to the data Data Integration: manage your data with Spring Data, and integrate distributed services with Spring's support for event-driven, messaging-centric architectures Production: make your system observable; use service brokers to connect stateful services; and understand the big ideas behind continuous delivery

**Java EE 8 and Angular** IGI Global InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

### **Network World** Newnes

Research and development surrounding the use of data queries is receiving increased attention from computer scientists and data specialists alike. Through the use of query technology, large volumes of data in databases can be retrieved, and information systems built based on databases can support problem

solving and decision making across industries. The Handbook of Research on Innovative Database Query Processing Techniques focuses on the growing topic of database query processing methods, technologies, and applications. Aimed at providing an all-inclusive reference source of technologies and practices in advanced database query systems, this book investigates various techniques, including database and XML queries, spatiotemporal data queries, big data queries, metadata queries, and applications of database query systems. This comprehensive handbook is a necessary resource for students, IT professionals, data analysts, and academicians interested in uncovering the latest methods for using queries as a means to extract information from databases. This all-inclusive handbook includes the latest research on topics pertaining to information retrieval, data extraction, data management, design and development of database queries, and database and XM queries.

### Computer Applications for Graphics, Grid Computing, and Industrial Environment

John Wiley & Sons

Start building Python-based Android applications using Kivy with Android Studio. Through in-depth examples, this book teaches you everything you need to create your first Android application in Python and publish on Google Play. Building Android Apps in Python Using Kivy with Android Studio takes you through the basics of Kivy by discussing its application structure, widgets, and event handling. The KV language is then introduced for separating the logic and GUI by adding widgets within a KV file. You will then learn how to utilize Android camera using Kivy, build the HTTP server using Flask, and create and manage multiple screens to help you design your own applications. Through detailed step-by-step instructions, you will create your first multi-level cross-platform game that includes animation and sound effects. Following this, the process of converting the Kivy application into an Android application using Buildozer and Python-4-Android is covered in detail. You will then learn how to edit the generated Android Studio project into

Android Studio by adding extensions to the original application. The widgets added in Kivy could be handled within Android Studio. Moreover, Android views could be added to enrich the Kivy application. The resulting Android application created with Kivy can be hosted on Google Play to download and install as a regular Android application. At the end, this book will give you the basic knowledge of Kivy needed to build cross-platform Android applications, produce an Android Studio project, and understand how it all works in detail. What You Will Learn Build cross-platform applications from scratch using Kivy in detail Create a cross-platform interactive multi-level game from the ground up Examine the pipeline of building an Android app from the Python Kivy app Understand the structure of the Android Studio project produced by Kivy Recognize how to extend the application within Android Studio by adding more Android views to the application main activity. Who This Book Is For Python developers with no previous experience in Kivy who are looking to create their first Android application completely in Python.

### Building Cross-Platform Apps using Titanium, Alloy, and Appcelerator Cloud Services Apress

A disruptive technology is a technology or innovation that results in worse product performance different from the expected or predicted performance; an example is that the Internet accessible mobile phone was thought to be a portable substitute for the PC-the actual applications of mobile phones are far different from this Describes business models, user needs, and key technologies to create long-term strategies that are profitable in both the long- and short-term

### JBoss AS 7 Development iUniverse

Drive development with automated tests and gain the confidence you need to write high-quality software Key Features Get up and running with common design patterns and TDD best practices Learn to apply the rhythms of TDD - arrange, act, assert and red, green, refactor Understand the challenges of implementing TDD in the Java ecosystem and build a plan Book

Description Test-driven development enables developers to craft well-designed code and prevent defects. It's a simple yet powerful tool that helps you focus on your code design, while automatically checking that your code works correctly. Mastering TDD will enable you to effectively utilize design patterns and become a proficient software architect. The book begins by explaining the basics of good code and bad code, busting common myths, and why Test-driven development is crucial. You'll then gradually move toward building a sample application using TDD, where you'll apply the two key rhythms -- red, green, refactor and arrange, act, assert. Next, you'll learn how to bring external systems such as databases under control by using dependency inversion and test doubles. As you advance, you'll delve into advanced design techniques such as SOLID patterns, refactoring, and hexagonal architecture. You'll also balance your use of fast, repeatable unit tests against integration tests using the test pyramid as a guide. The concluding chapters will show you how to implement TDD in real-world use cases and scenarios and develop a modern REST microservice backed by a Postgres database in Java 17. By the end of this book, you'll be thinking differently about how you design code for simplicity and how correctness can be baked in as you go. What you will learn Discover how to write effective test cases in Java Explore how TDD can be incorporated into crafting software Find out how to write reusable and robust code in Java Uncover common myths about TDD and understand its effectiveness Understand the accurate rhythm of implementing TDD Get to grips with the process of refactoring and see how it affects the TDD process Who this book is for This book is for expert Java developers and software architects crafting high-quality software in Java. Test-Driven Development with Java can be picked up by anyone with a strong working experience in Java who is planning to use Test-driven development for their upcoming projects.

[InfoWorld](#) Packt Publishing Ltd

If you are a Java developer who wants to learn about Java EE, this is the book for you. It's also ideal for developers who already have experience with the Java EE platform but would like to learn more about the new Java EE 7 features by analyzing fully functional sample applications using the new application server WildFly.

[The Writer's Bible](#) John Wiley & Sons Smart cards play an increasingly important role in everyday life. We

encounter them as credit cards, loyalty cards, electronic purses, health cards, and as secure tokens for authentication or digital signatures. Their small size and the compatibility of their form with the magnetic stripe card make them ideal carriers of personal information such as secret keys, passwords, customization profiles, and medical emergency information. This book provides a guide for the rapid development of smart card applications using Java and the OpenCard Framework. It gives you the basic information you need about smart cards and how they work. A smart card provided with the book will help you to obtain first-hand experience.

#### **Handbook of Research on Innovative Database Query Processing Techniques** IBM Redbooks

For more than 20 years, Network World has been the premier provider of information, intelligence and insight for network and IT executives responsible for the digital nervous systems of large organizations. Readers are responsible for designing, implementing and managing the voice, data and video systems their companies use to support everything from business critical applications to employee collaboration and electronic commerce.

#### **Model-Driven Online Capacity Management for Component-Based Software Systems** Prentice Hall Professional

For more than 20 years, Network World has been the premier provider of information, intelligence and insight for network and IT executives responsible for the digital nervous systems of large organizations. Readers are responsible for designing, implementing and managing the voice, data and video systems their companies use to support everything from business critical applications to employee collaboration and electronic commerce.

[Building Android Apps in Python Using Kivy with Android Studio](#) Jones & Bartlett Learning

Best practices to adapt and bottlenecks to avoid About This Book Tackle all kinds of performance-related issues and streamline your development Master the new features and new APIs of Java 9 to implement highly efficient and reliable codes Gain an in-depth knowledge of Java application performance and obtain best results from performance testing Who This Book Is For This book is for Java developers who would like to build reliable and high-performance applications. Prior Java programming knowledge is assumed. What You Will Learn Work with JIT compilers Understand the usage of profiling tools Generate JSON with code

examples Leverage the command-line tools to speed up application development Build microservices in Java 9 Explore the use of APIs to improve application code Speed up your application with reactive programming and concurrency In Detail Finally, a book that focuses on the practicalities rather than theory of Java application performance tuning. This book will be your one-stop guide to optimize the performance of your Java applications. We will begin by understanding the new features and APIs of Java 9. You will then be taught the practicalities of Java application performance tuning, how to make the best use of garbage collector, and find out how to optimize code with microbenchmarking. Moving ahead, you will be introduced to multithreading and learning about concurrent programming with Java 9 to build highly concurrent and efficient applications. You will learn how to fine tune your Java code for best results. You will discover techniques on how to benchmark performance and reduce various bottlenecks in your applications. We'll also cover best practices of Java programming that will help you improve the quality of your codebase. By the end of the book, you will be armed with the knowledge to build and deploy efficient, scalable, and concurrent applications in Java. Style and approach This step-by-step guide provides real-world examples to give you a hands-on experience.

#### **Java EE 7 Development with WildFly** Springer

Pro Spring Integration is an authoritative book from the experts that guides you through the vast world of enterprise application integration (EAI) and application of the Spring Integration framework towards solving integration problems. The book is: An introduction to the concepts of enterprise application integration A reference on building event-driven applications using Spring Integration A guide to solving common integration problems using Spring Integration What makes this book unique is its coverage of contemporary technologies and real-world information, with a focus on common problems that users are likely to confront. This book zeroes in on extending the Spring Integration framework to meet your custom integration demands. As Spring Integration is an extension of the Spring programming model, it builds on the Spring Framework's existing support for enterprise integration. This book will take you through all aspects of this relationship and show you how to get the most out of your Spring applications, where integration is a consideration. It discusses

simple messaging within Spring-based applications and integration with external systems via simple adapters. Those adapters provide a higher-level of abstraction over Spring's support for remoting, messaging, and scheduling, all of which receives coverage in this book.

*Java 9 High Performance* iUniverse

As digitization continues to bring rapid changes to businesses, companies must remain agile in order to comply with changing regulations and maintain governance and compliance while achieving its business objectives. To achieve this agility, IT staff within these companies must be able to respond quickly to changing business needs while maintaining existing and efficient infrastructure. Strategic IT Governance and Performance Frameworks in Large Organizations is an essential reference source that provides emerging frameworks and models that implement an efficient strategic IT governance in organizations and discusses the effects these policies have on the business as a whole.

Featuring six international case studies from large organizations, this title covers topics such as IT management, security policy, and organizational governance, and is ideally designed for IT specialists, academicians, researchers, policymakers, and managers.

**Object-oriented Data Structures Using Java** Springer Science & Business Media

This volume constitutes the refereed proceedings of the International Conferences, FGCM and DCA 2012, held as part of the Future Generation Information Technology Conference, FGIT 2012, Kangwondo, Korea, in December 2012. The papers presented were carefully reviewed and selected from numerous submissions and focus on the various aspects of grid and distributed computing, industrial environment, safety and health, and computer graphics, animation and game.

*InfoWorld* Jones & Bartlett Learning

Here's how to make money or a career out of selling facts to hidden and famous markets, nontraditional markets, and individuals in search of novelty, cutting edge facts, or historical facts come full circle. How to Make Money Selling Facts is about offering facts as a front-loading ancillary and a resource for gathering and offering information and resources. Facts you can sell can be uncommon news, results of research, indexing publications, finding trivia details, research and findings on recruiting people for medical trials done by pharmaceutical companies to facts on ancient military strategies for

historians and fiction authors or facts on success stories and corporate histories, biographies, and news on inside information, interviews, and trends. You can find facts that are important to a few niche markets or to think tanks seeking trends in behavior or technology, and you can sell the facts to trade journals, professional associations, corporations, or institutes. You don't have to be an expert to find facts, just gather and glean the newest or oldest facts from experts from different sides. Separate the facts from the opinions and sell the facts.

**Programming and Problem Solving with Java** BoD – Books on Demand  
Capacity management is a core activity when designing and operating distributed software systems. Particularly, enterprise application systems are exposed to highly varying workloads. Employing static capacity management, this leads to unnecessarily high total cost of ownership due to poor resource usage efficiency. This thesis introduces a model-driven online capacity management approach for distributed component-based software systems, called SLAStic. The core contributions of this approach are a) modeling languages to capture relevant architectural information about a controlled software system, b) an architecture-based online capacity management framework based on the common MAPE-K control loop architecture, c) model-driven techniques supporting the automation of the approach, d) architectural runtime reconfiguration operations for controlling a system's capacity, as well as e) an integration of the Palladio Component Model. A qualitative and quantitative evaluation of the approach is performed by case studies, lab experiments, and simulation.

**Experiences with Oracle 11gR2 on Linux on System z** Addison-Wesley Professional

You know how to write code that works, but what about code that's well written and easy to understand? And robust and bug-free? If other programmers looked at your handiwork, would they be able to figure out the code's logic and purpose? Exceptional programmers have more than just technical know-how; they adopt the right approach and attitude to development. Code Craft will help take your programming beyond writing correct code to writing great code, thus turning you into a true programming professional or enhancing your existing professional skills. With language-agnostic advice that's relevant to all developers, Code Craft covers code-writing concerns such as presentation style, variable naming, error

handling, and security. And it tackles broader, real-world programming issues like effective teamwork, development processes, and documentation. Each chapter ends with a Q&A section that reviews key concepts to get you thinking like an expert, making it an especially great reference for newer programmers who want to work professionally and efficiently as part of a team. This survival guide for the software factory will show you how to: –Write good code when the world's not helping you –Avoid disasters and distractions in the workplace –Assess your abilities accurately and determine ways to improve –Adopt productive attitudes and follow best practices There's little more valuable than the advice of a true, programming professional. You'll find Code Craft to be clear, practical, and entertaining throughout, and a great way to take your code (and your career) to the next level.

*PrimeFaces Cookbook - Second Edition* IGI Global

bull; Covers basic J2ME profiles and popular mobile Java APIs fresh from the Java Community Process bull; Explains wireless Java technologies that enable mobile commerce and Web services bull; Provides complete sample code for each technology covered bull; Written by award-winning author, Michael Yuan -- JavaWorld columnist for the "Wireless Java " column

*Enterprise J2ME* Packt Publishing Ltd  
For more than 20 years, Network World has been the premier provider of information, intelligence and insight for network and IT executives responsible for the digital nervous systems of large organizations. Readers are responsible for designing, implementing and managing the voice, data and video systems their companies use to support everything from business critical applications to employee collaboration and electronic commerce.

**InfoWorld** Packt Publishing Ltd  
The Writer's Bible is a popular textbook, guide, and mentor to fiction, entertainment, and nonfiction writers in the new and print media. The book helps writers write their business plan as well as acquire skills. It's a career planning and writing-skills textbook and a popular book for authors headed for print-on-demand and traditional publishers as well as the electronic media. If you write fiction, nonfiction, drama, learning materials, multimedia, and digital media or for the Internet, you'll find the information in this book useful and timely. Here's how to be your own manuscript doctor and mentor, plan your writing career, acquire the skills to turn your writing into salable work, and

acquire knowledge of how print-on-demand publishing works compared to traditional publishing, whether you write for the Internet and the new media (digital

media) or for traditional publishing companies or yourself. Plan your writing career and get the skills you'll need to move ahead in the current atmosphere of the literary arena and the world of

information dissemination and re-packaging. Every writer needs a Bible and role models as well as a map to navigate places that buy author's works.