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## KOCH LEVY

*Bungo Stray Dogs: Dead Apple, Vol. 1* Extreme Sports

The world of manga (Japanese comics) has captured the imagination of artists, both aspiring and professional alike. Now best-selling artist and art instructor Mark Crilley presents the most complete look yet at the variety of creative options available in the world of manga. Crilley fills each chapter with gorgeous, original artwork created with a variety of tools (pencils, colored pencils, digital art, pen and ink, and more) and in a variety of manga-inspired styles. He pairs each

piece with information on the materials used and the inspiration that led to its creation. Manga Art provides readers a one-of-a-kind chance to hear from one of the leading artists in the field of manga instruction, as he reveals the unlimited possibilities of manga and the creative secrets behind over 100 pieces of original, never-before-seen artwork.

### **Gold and Iron Quarry Books**

This widely used reference has been updated and revamped to reflect the changing face of the dairy industry. New features allow users to pinpoint nutrient requirements more accurately for individual animals. The committee also provides guidance on

how nutrient analysis of feed ingredients, insights into nutrient utilization by the animal, and formulation of diets to reduce environmental impacts can be applied to productive management decisions. The book includes a user-friendly computer program on a compact disk, accompanied by extensive context-sensitive "Help" options, to simulate the dynamic state of animals. The committee addresses important issues unique to dairy science-the dry or transition cow, udder edema, milk fever, low-fat milk, calf dehydration, and more. The also volume covers dry matter intake, including how to predict feed intake. It addresses the

management of lactating dairy cows, utilization of fat in calf and lactation diets, and calf and heifer replacement nutrition. In addition, the many useful tables include updated nutrient composition for commonly used feedstuffs.

### **Toradora! (Manga) Vol. 2**

Vertical, Inc.

BASED ON THE HIT ANIME

FILM! An unexplained series of suicides among skill users sends the Armed Detective Agency on a search for a man who may be connected. But when the same phenomenon descends upon Yokohama, they'll have to fight for their lives if they want a chance to reach the truth and save the city from certain destruction!

### **How to Draw Your**

**Dragon** Yen Press LLC

Under a persistent rain, which seems destined to never subside, Stavros lives and moves through the streets of dark and gloomy nameless city; he has a job and a fiancée, his life is normal. Yet several, different voices talk to him - sometimes whispering, sometimes whining or yelling - whenever he hears the water running. One day, Stavros wanders the city under a heavy rain; voices become insistent,

revealing his deepest, unspeakable secrets as well as his dreams and memories. He is tormented by these mysterious voices, perhaps a sign of his madness. Or perhaps of a wider, collective madness, which infects everyone around him, to the point of being transmitted to the entire universe. "I hear voices." "It's called schizophrenia." "No ... I only hear them when the water runs." "It's always called schizophrenia." A dramatic graphic novel full of black humor, spectacular and disturbing, written with visionary power and extraordinary narrative impetus by an absolute master of comics, Tiziano Sclavi, the creator of Dylan Dog. And illustrated by one of the most important Italian comics artists of the last decade, Werther Dell'Edera, co-creator of the bestselling *Something Is Killing The Children*. **THE VOICES OF WATER** is a dystopic, dark yet magnificent graphic novel. **THE VOICES OF WATER** is a classic metaphor: *The Wandering Hero*, *The Inner Journey*. **THE VOICES OF WATER** is a thought-provoking ride, as it conveys the frenzy and the feelings of our modern society.

### International encyclopedia of robotics Simon and Schuster

A tribute to some of the most memorable characters that have died during the course of the first four seasons of *Game of Thrones*. The book includes quotes, brief character profiles, and is fully illustrated with series photography throughout.

### **International Encyclopedia of Robotics** Crowood

In the Extreme Sports series, readers learn about what it takes to be an extreme athlete.

*The Skystone* Image Comics

Standard issue for all Starfleet Officers, this vital tool for space survival covers everything from space suit leaks and hotwiring a tri-corder to hostile alien encounters. Paying particular attention to the importance of initiative in situations where available technology is malfunctioning, *The Survival Guide* is broadly divided into the following sections: understanding alien technology; dealing with alien wildlife; modifying federation technology; and encountering temporal anomalies. There is information on essential Federation emergency

equipment, and various extreme escape and survival scenarios are accompanied by actual accounts by legendary Starfleet heroes of their own dramatic improvisations. The whole is illustrated throughout with explanatory black & white line art illustrations, easy to follow in a crisis -- especially valuable when a reader is stranded on a downed shuttlecraft with only a com-badge and a self-sealing stem-bolt.

Star Trek the Visual Dictionary Wiley-Interscience

Massive fire-breathing dragons can be terrifying or kind, evil or accomplices of the hero, but they're never supporting characters, and all expert fantasy artists know how to depict them. Now, for the first time ever, a master dragon drawer reveals his secrets for doing this, taking you along for the ride as he meets these breathtaking creatures face-to-face. Inside you'll find: Easy to follow step-by-step instructions for creating realistic drawings of dragons. Dozens of different types of dragons, along with their unique anatomical and personality traits. An exploration of the digital and hand-drawing steps a

dragon drawer must know.

Robotz! Penguin

One Painting A Day offers you an inspiring six-week course exploring the timeless traditions of observational painting through daily experience and routine. This motivational guide is broken up into three parts to focus on the three major traditions of observational painting: still life, landscape, and portraiture. Each of the 42 daily exercises launches a small, immediate, and responsive painting based on a theme drawn from your daily experience. You will find suggestions on technique, approach, and materials for each day, while the "weekly lessons" explore a format or a rhythm for creating content, inspiring you to make the ordinary extraordinary as you create from every day experience. This beautiful collection of contemporary paintings serves as a workbook of ideas for aspiring artists, art students, professional designers, and art lovers alike.

Achtung-Panzer! Running Press Adult

It's THE book on manga from YouTube's most popular art instruction Guru! There's more to

manga than big, shiny eyes and funky hair. In these action-packed pages, graphic novelist Mark Crilley shows you step-by-step how to achieve an authentic manga style—from drawing faces and figures to laying out awesome, high-drama spreads. You'll learn how a few basic lines will help you place facial features in their proper locations and simple tricks for getting body proportions right. Plus, you'll find inspiration for infusing your work with expression, attitude and action. This is the book fans have been requesting for years, packed with expert tips on everything from hairstyles and clothing to word bubbles and sound effects, delivered in the same friendly, easy-to-follow style that has made Mark Crilley one of the "25 Most Subscribed to Gurus on YouTube." Take this opportunity to turn the characters and stories in your head into professional-quality art on the page! Packed with everything you need to make your first (or your best-ever) manga stories!

- 30 step-by-step demonstrations showing how to draw faces and figures for a variety of ages and body types •

Inspirational galleries featuring 101 eyes, 50 ways to draw hands, 40 hairstyles, 12 common expressions, 30 classic poses and more! • Tutorials to create a variety of realistic settings

- Advanced lessons on backgrounds, inking, sequencing and layout options

**Star Wars** Penguin  
Level UP and master more manga with YouTube's most popular art instructor, Mark Crilley! It's here! The highly anticipated follow-up to the best-selling *Mastering Manga* provides everything you need, regardless of your skill-level, to learn how to draw manga like a pro. Graphic novelist and YouTube's most popular art instructor Mark Crilley is back to lead you on your artistic journey. No matter what your experience, *Mastering Manga 2* will have you creating manga in no time. You'll master the basics of facial and body proportions as your drawing skills increase to the next level. Clear and easy step-by-step instruction will walk you through the mechanics of how to draw manga. You'll learn to create characters in diverse settings and scenes, as well as a

variety of styles. Lessons on background and perspective will help you pull it all together into a full manga story panel. More than 30 step-by-step demonstrations! • Proportion. Learn to draw all types of bodies, faces, ages and ethnicities in profile, from behind, and more, including how to turn a full-sized character into an adorable chibi. • Clothing and body language. Reveal your character's personality through hairstyles, expressions, clothing styles and accessories. • Useful poses. Tweak 16 classic manga poses to make them your own, or follow along with specific step-by-step demonstrations on drawing characters sitting, fighting, kissing and more. • Environments. Create all types of habitats and moods using forest elements, rain, and the effects of water and weather. • Anatomy of a manga panel. Learn how to choose the correct composition, background, depth and balance to create the most effective panel layout for your story. Grab a pencil and learn all the secrets needed to bring your manga story to life!  
*One Painting A Day* DK

Publishing (Dorling Kindersley)  
The classic samurai novel about the real exploits of the most famous swordsman. Miyamoto Musashi was the child of an era when Japan was emerging from decades of civil strife. Lured to the great Battle of Sekigahara in 1600 by the hope of becoming a samurai—without really knowing what it meant—he regains consciousness after the battle to find himself lying defeated, dazed and wounded among thousands of the dead and dying. On his way home, he commits a rash act, becomes a fugitive and brings life in his own village to a standstill—until he is captured by a weaponless Zen monk. The lovely Otsu, seeing in Musashi her ideal of manliness, frees him from his tortuous punishment, but he is recaptured and imprisoned. During three years of solitary confinement, he delves into the classics of Japan and China. When he is set free again, he rejects the position of samurai and for the next several years pursues his goal relentlessly, looking neither to left nor to right. Ever so slowly it dawns on

him that following the Way of the Sword is not simply a matter of finding a target for his brute strength. Continually striving to perfect his technique, which leads him to a unique style of fighting with two swords simultaneously, he travels far and wide, challenging fighters of many disciplines, taking nature to be his ultimate and severest teacher and undergoing the rigorous training of those who follow the Way. He is supremely successful in his encounters, but in the Art of War he perceives the way of peaceful and prosperous governance and disciplines himself to be a real human being. He becomes a reluctant hero to a host of people whose lives he has touched and been touched by. And, inevitably, he has to pit his skill against the naked blade of his greatest rival. Musashi is a novel in the best tradition of Japanese story telling. It is a living story, subtle and imaginative, teeming with memorable characters, many of them historical. Interweaving themes of unrequited love, misguided revenge, filial piety and absolute dedication to the Way of the Samurai, it depicts vividly a world Westerners

know only vaguely. Full of gusto and humor, it has an epic quality and universal appeal. The novel was made into a three-part movie by Director Hiroshi Inagai. For more information, visit the Shopping area *Jupiter's Legacy Vol. 1 (Netflix Edition)* Harper Collins

At a quarter to four on a Tuesday afternoon, a ten-year-old boy ran at full speed round a corner, tripped over his long stripy scarf, and fell several hundred miles down a manhole. Accompanied by a scruffy princess, an alien, a happy elf and a mysterious antelope, Bill embarks on a great adventure.

[Drawing Cartoon Faces](#)  
Library of American Comics

Boldly go where no Trekkie has gone before. Star Trek the Visual Dictionary is the final frontier. Charting each and every one of the voyages of the starship Enterprise. Its mission: to explore everything Star Trek, strange new worlds (and old ones), to seek out every character, ship and series, to boldly go where no book has gone before. Covering all five live-action television series, with full coverage

of favourite characters such as Spock, Bones, Scotty and Uhura, and full-colour pictures of ships that would make James T. Kirk proud, this is the ultimate guide to Star Trek for any Trekkie. Don't be a Vulcan - live long and prosper with Star Trek the Visual Dictionary.

*The Art of Star Trek*  
Harper Collins

Following his appearance in the Aquaman 80th Anniversary 100-Page Super Spectacular, the scourge of the seas now gets his own series. Black Manta is chasing a rare metal with incredible powers, and he's not the only one who wants to get his hands on it, friend and foe alike! Torrid is a former ally who has escaped hell (literally!) to answer the call of the metal, but can Manta trust her? Hopefully so because he might need her help to fend off Devil Ray, a new competitor for the role of the biggest villain underwater.

INTRODUCING NEW HERO TORRID AND VILLAIN DEVIL RAY!

**Skateboarding 10**  
Hyperion

Updated with an emphasis on current issues, this classic casebook emphasizes developments in international law, with

expertly edited cases and problems for class discussion. Cases and Materials on International Law offers a treatment of the subject for introductory and advanced classes and detailed readings and reference materials for those who wish to pursue topics in depth. The fourth edition enriches every chapter with new information on institutions contributing to the sources and enforcement of international law, including the World Trade Organization, the International Criminal Tribunals for Yugoslavia and Rwanda, the prospective International Criminal Court, and organizations in the fields of law of the sea and arms control. International criminal law now has a chapter of its own, and the casebook gives expanded treatment to human rights, environmental law, and economic law.

*Drawing Manga* Forge Books

From the public's first glimpse of the original Starship Enterprise to the brave new worlds explored in Star Trek: Voyager, the never-ending phenomenon that is Star Trek has treated generations of viewers to

a dazzling barrage of unforgettable images of the future. Bizarre alien beings, breathtaking extraterrestrial landscapes, exotic costumes, state-of-the-art special effects, and remarkably convincing futuristic sets and props and equipment have brought Gene Roddenberry's inspiring vision to life before the public's awestruck eyes. The Art of Star Trek is a one-of-a-kind gallery of Star Trek artwork, as well as tribute to the many artists, designers, and technicians whose diverse talents and imagination created the distinctive look of the Star Trek universe. Every incarnation of Star Trek is explored: The Original Series, The ANimated Series, Star Trek: The Next Generation, Star Trek: Deep Space Nine, and Star Trek: Voyager, and the films -- with the complete behind-the-scenes story of Star Trek's design history. With hundreds of full-color illustrations and photographs, many from private collections, readers will at last be able to linger on Star Trek's rich visual legacy and trace the evolution of and images from their initial conceptions to their final

form on television and film screens. Like all great works of art, the many sights and visual surprises of Star Trek have been built from scratch through a combination of inspiration and painstaking effort. The Art of Star Trek covers the entire universe of Star Trek artwork and production design to reveal how, in all of its various forms, Star Trek has allowed us to look boldly into the future and see what no one has seen before. The Art of Star Trek is the art of pure imagination, the art of a bright, hopeful future, and the art of three remarkable decades on nonstop action and adventure. Lavishly illustrated, it is a book to be read and referred to time after time, as well as one that will become a cherished chronicle of Star Trek's first thirty years.

*Skateboarding* Walter Foster Jr

Takasu Ryuuji thought that his ill-fated luck had turned around now that he was in Junior High and sitting next to the girl of his dreams, Minori Kushieda. Ryuuji was wrong; for after he unwittingly crossed the most feared and fearsome girl in school, Taiga

Aisaku, everything went off the deep end! It's taken time, but Ryuuji and Taiga have slowly found some common ground and can at least tolerate each other. The problem is everyone in Ryuuji's class is now convinced that he and Taiga are dating?even Minori! To make matters even more embarrassing, Minori has given Ryuuji and Taiga her blessing. How's Ryuuji ever going to win Minori's heart now?!

Musashi West Academic Publishing

*How to Draw Anime, Stroke by Stroke!* Books on how to draw manga often leave beginning artists feeling frustrated. Does the following scenario sound familiar: You're impressed by the amazing manga images in an anime book for beginners, but when you go through the steps of drawing your fist character you realize there are lots of missing strokes to get you from one step to the next. Alas! Not with this book! In this true beginner's guide to drawing manga, not only do you get a variety of characters to learn how to

draw, you get them in a leveled progression that start super easy with basic features and then gradually advance to full figures, common poses, and emotions as you progress through the book. You also get super clear instruction with color strokes to show you exactly what's different from one step to the next. Here's just a sampling of what you'll be drawing in no time: - Female Faces - Male Faces - Eyes - Female Hair - Male Hair - Hands - Toddler Boy - Young Boy - Teenage Boy - Adult Man - Older Man - Toddler Girl - Young Girl - Teenage Girl - Adult Woman - Older Woman - Female Cloths - Male Cloths - Expressions and Emotions - A Variety of Poses - A Variety of Movements  
*The Voices of Water* Penguin  
Discover the fast and fun art of drawing comic faces! Chances are you already know how to draw some expressions. But you can only go so far with "happy," "sad" and "angry." In order to give your comic portraits some...character...you

need to know what they look like when they are about to sneeze, when they smell something stinky or when they're flirting, terrified or completely dumbfounded! Good thing *Drawing Cartoon Faces* includes more than 70 step-by-step demonstrations to teach you how to capture the silly, whimsical and expressive faces you see in your imagination and of friends, family and strangers! With *Drawing Cartoon Faces*, you'll get expert instruction on: • The fundamentals: Drawing heads, eyes, noses, mouths, hair and other features. • The expressions: More than 70 step-by-step demonstrations for a variety of expressions and moods, from simple to subtle and complex. • Storytelling: Move your story along using expression, point of view and composition. Put it all together to create multi character and multi panel art. With *Drawing Cartoon Faces*, you'll learn to draw like you never thought you could--and you'll have more fun than you ever thought possible!