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4th International Conference on Internet of Things and Connected Technologies (ICIOTCT), 2019 Springer Science & Business Media

Systems-on-chip (SoCs) are one of the hottest areas in the semiconductor industry today, replacing the ubiquitous microcontroller in many embedded applications. These powerful components combine the microprocessor, memories, and peripherals in short, the whole system on a single piece of silicon. Due to its low price and extreme flexibility, one of the most popular and innovative SoCs available is Cypress's software-reconfigurable Programmable SoC (PSoC). The PSoC has blocks of digital and analog logic that can be reconfigured to perform multiple functions, which makes it useful in a broad range of embedded system applications. This book is about designing, programming, and developing with the PSoC. As with other microcontroller titles in our Embedded Technology series, this book offers a more complete combination of technical data, example code, and descriptive prose than is available from manufacturer reference information, and is useful to both professionals and hobbyists. Intended for embedded engineers who are new to the embedded field, or for the thousands of engineers who have experience with other microcontrollers but are new to programmable SoCs, the book offers a thorough and practical description of the device features, gives development guidelines, and provides design examples. Code examples are used in virtually every chapter, and are included with the book on the companion CD-ROM. *The first independent technical reference available on the pSoC, a product line experiencing explosive growth in the embedded design world *Application examples, sample code, and design tips and techniques will get readers get up-to-speed quickly *Companion cd-rom includes all example code from book, so that engineers can easily adapt it to their own designs

Information Science and Applications (ICISA) 2016 Springer Science & Business Media

Welcome to Real-Time Bluetooth Networks - Shape the World. This book, now in its second printing December 2017, offers a format geared towards hands-on self-paced learning. The overarching goal is to give you the student an experience with real-time operating systems that is based on the design and development of a simplified RTOS that exercises all the fundamental concepts. To keep the discourse grounded in practice we have refrained from going too deep into any one topic. We believe this will equip the student with the knowledge necessary to explore more advanced topics on their own. In essence, we will teach you the skills of the trade, but mastery is the journey you will have to undertake on your own. An operating system (OS) is layer of software that sits on top of the hardware. It manages the hardware resources so that the applications have the illusion that they own the hardware all to themselves. A real-time system is one that not only gets the correct answer but gets the correct answer at the correct time. Design and development of an OS therefore requires both, understanding the underlying architecture in terms of the interface (instruction set architecture, ISA) it provides to the software, and organizing the software to exploit this interface and present it to user applications. The decisions made in effectively managing the underlying architecture becomes more crucial in real-time systems as the performance (specifically timing) demands go beyond simple logical correctness. The architecture we will focus on is the ARM ISA, which is a very popular architecture in the embedded device ecosystem where real-time systems proliferate. A quick introduction to the ISA will be followed by specifics of TI's offering of this ISA as the Tiva and MSP432 Launchpad microcontroller. To make the development truly compelling we need a target application that has real-time constraints and multi-threading needs. To that end you will incrementally build a personal fitness device with Bluetooth connectivity. The Bluetooth connectivity will expose you to the evolving domain of Internet-of-things (IoT) where our personal fitness device running a custom RTOS will interact with a smartphone.

The Microcontroller Idea Book Springer Nature

Microcontrollers are present in many new and existing electronic products, and the PIC microcontroller is a leading processor in the embedded applications market. Students and development engineers need to be able to design new products using microcontrollers, and this book explains from first principles how to use the universal development language C to create new PIC based systems, as well as the associated hardware interfacing

principles. The book includes many source code listings, circuit schematics and hardware block diagrams. It describes the internal hardware of 8-bit PIC microcontroller, outlines the development systems available to write and test C programs, and shows how to use CCS C to create PIC firmware. In addition, simple interfacing principles are explained, a demonstration program for the PIC mechatronics development board provided and some typical applications outlined. *Focuses on the C programming language which is by far the most popular for microcontrollers (MCUs) *Features Proteus VSMg the most complete microcontroller simulator on the market, along with CCS PCM C compiler, both are highly compatible with Microchip tools *Extensive downloadable content including fully worked examples *Programming 32-bit Microcontrollers in C* Routledge Build safety-critical and memory-safe stand-alone and networked embedded systems Key Features Know how C++ works and compares to other languages used for embedded development Create advanced GUIs for embedded devices to design an attractive and functional UI Integrate proven strategies into your design for optimum hardware performance Book Description C++ is a great choice for embedded development, most notably, because it does not add any bloat, extends maintainability, and offers many advantages over different programming languages. Hands-On Embedded Programming with C++17 will show you how C++ can be used to build robust and concurrent systems that leverage the available hardware resources. Starting with a primer on embedded programming and the latest features of C++17, the book takes you through various facets of good programming. You'll learn how to use the concurrency, memory management, and functional programming features of C++ to build embedded systems. You will understand how to integrate your systems with external peripherals and efficient ways of working with drivers. This book will also guide you in testing and optimizing code for better performance and implementing useful design patterns. As an additional benefit, you will see how to work with Qt, the popular GUI library used for building embedded systems. By the end of the book, you will have gained the confidence to use C++ for embedded programming. What you will learn Choose the correct type of embedded platform to use for a project Develop drivers for OS-based embedded systems Use concurrency and memory management with various microcontroller units (MCUs) Debug and test cross-platform code with Linux Implement an infotainment system using a Linux-based single board computer Extend an existing embedded system with a Qt-based GUI Communicate with the FPGA side of a hybrid FPGA/SoC system Who this book is for If you want to start developing effective embedded programs in C++, then this book is for you. Good knowledge of C++ language constructs is required to understand the topics covered in the book. No knowledge of embedded systems is assumed.

Automatic Personal Identification Using Fingerprints Springer Nature

This book is a thoroughly practical way to explore the 8051 and discover C programming through project work. Through graded projects, Dogan Ibrahim introduces the reader to the fundamentals of microelectronics, the 8051 family, programming in C, and the use of a C compiler. The specific device used for examples is the AT89C2051 - a small, economical chip with re-writable memory, readily available from the major component suppliers. A working knowledge of microcontrollers, and how to program them, is essential for all students of electronics. In this rapidly expanding field many students and professionals at all levels need to get up to speed with practical microcontroller applications. Their rapid fall in price has made microcontrollers the most exciting and accessible new development in electronics for years - rendering them equally popular with engineers, electronics hobbyists and teachers looking for a fresh range of projects. Microcontroller Projects in C for the 8051 is an ideal resource for self-study as well as providing an interesting, enjoyable and easily mastered alternative to more theoretical textbooks. Practical projects that enable students and practitioners to get up and running straight away with 8051 microcontrollers A hands-on introduction to practical C programming A wealth of project ideas for students and enthusiasts

Making Embedded Systems OUP India

This book provides the foundations for understanding hardware security and trust, which have become major concerns for national security over the past decade. Coverage includes security and trust issues in all types of electronic devices and systems such as ASICs, COTS, FPGAs, microprocessors/DSPs, and embedded systems. This serves as an invaluable reference to the state-of-the-art research that is of critical significance to the

security of, and trust in, modern society's microelectronic-supported infrastructures.

Real-Time Bluetooth Networks Elsevier

A hands-on introduction to microcontroller project design with dozens of example circuits and programs. Presents practical designs for use in data loggers, controllers, and other small-computer applications. Example circuits and programs in the book are based on the popular 8052-BASIC microcontroller, whose on-chip BASIC programming language makes it easy to write, run, and test your programs. With over 100 commands, instructions, and operators, the BASIC-52 interpreter can do much more than other single-chip BASICs. Its abilities include floating-point math, string handling, and special commands for storing programs in EPROM, EEPROM, or battery-backed RAM.

The Quintessential PIC® Microcontroller Springer Nature Peatman uses detailed block diagrams to illustrate all control bits, status bits and registers associated with assorted functions. He also uses examples throughout to illustrate points and to show readers how issues can be handled.

Hands-On Embedded Programming with C++17 lakeview research llc

This book features research papers presented at the International Conference on Emerging Technologies in Data Mining and Information Security (IEMIS 2020) held at the University of Engineering & Management, Kolkata, India, during July 2020. The book is organized in three volumes and includes high-quality research work by academicians and industrial experts in the field of computing and communication, including full-length papers, research-in-progress papers and case studies related to all the areas of data mining, machine learning, Internet of things (IoT) and information security.

Wireless Sensor Networks Newnes

Embedded Systems with PIC Microcontrollers: Principles and Applications is a hands-on introduction to the principles and practice of embedded system design using the PIC microcontroller. Packed with helpful examples and illustrations, the book provides an in-depth treatment of microcontroller design as well as programming in both assembly language and C, along with advanced topics such as techniques of connectivity and networking and real-time operating systems. In this one book students get all they need to know to be highly proficient at embedded systems design. This text combines embedded systems principles with applications, using the 16F84A, 16F873A and the 18F242 PIC microcontrollers. Students learn how to apply the principles using a multitude of sample designs and design ideas, including a robot in the form of an autonomous guide vehicle. Coverage between software and hardware is fully balanced, with full presentation given to microcontroller design and software programming, using both assembler and C. The book is accompanied by a companion website containing copies of all programs and software tools used in the text and a 'student' version of the C compiler. This textbook will be ideal for introductory courses and lab-based courses on embedded systems, microprocessors using the PIC microcontroller, as well as more advanced courses which use the 18F series and teach C programming in an embedded environment. Engineers in industry and informed hobbyists will also find this book a valuable resource when designing and implementing both simple and sophisticated embedded systems using the PIC microcontroller. *Gain the knowledge and skills required for developing today's embedded systems, through use of the PIC microcontroller. *Explore in detail the 16F84A, 16F873A and 18F242 microcontrollers as examples of the wider PIC family. *Learn how to program in Assembler and C. *Work through sample designs and design ideas, including a robot in the form of an autonomous guided vehicle. *Accompanied by a CD-ROM containing copies of all programs and software tools used in the text and a 'student' version of the C compiler.

The Essential PIC18® Microcontroller Springer Interfacing PIC Microcontrollers, 2nd Edition is a great introductory text for those starting out in this field and as a source reference for more experienced engineers. Martin Bates has drawn upon 20 years of experience of teaching microprocessor systems to produce a book containing an excellent balance of theory and practice with numerous working examples throughout. It provides comprehensive coverage of basic microcontroller system interfacing using the latest interactive software, Proteus VSM, which allows real-time simulation of microcontroller based designs and supports the development of new applications from initial concept to final testing and deployment. Comprehensive introduction to interfacing 8-bit PIC microcontrollers Designs updated for current software versions MPLAB v8 & Proteus VSM v8 Additional

applications in wireless communications, intelligent sensors and more

Advanced PIC Microcontroller Projects in C Newnes
Microprocessors are the key component of the infrastructure of our 21st-century electronic- and digital information-based society. More than four billion are sold each year for use in 'intelligent' electronic devices; ranging from smart egg-timer through to aircraft management systems. Most of these processor devices appear in the form of highly-integrated microcontrollers, which comprise a core microprocessor together with memory and analog/digital peripheral ports. By using simple cores, these single-chip computers are the cost- and size-effective means of adding the brains to previous dumb widgets; such as the credit card. Using the same winning format as the successful Springer guide, *The Quintessential PIC® Microcontroller*, this down-to-earth new textbook/guide has been completely rewritten based on the more powerful PIC18 enhanced-range Microchip MCU family. Throughout the book, commercial hardware and software products are used to illustrate the material, as readers are provided real-world in-depth guidance on the design, construction and programming of small, embedded microcontroller-based systems. Suitable for stand-alone usage, the text does not require a prerequisite deep understanding of digital systems. Topics and features: uses an in-depth bottom-up approach to the topic of microcontroller design using the Microchip enhanced-range PIC18® microcontroller family as the exemplar; includes fully worked examples and self-assessment questions, with additional support material available on an associated website; provides a standalone module on foundation topics in digital, logic and computer architecture for microcontroller engineering; discusses the hardware aspects of interfacing and interrupt handling, with an emphasis on the integration of hardware and software; covers parallel and serial input/output, timing, analog, and EEPROM data-handling techniques; presents a practical build-and-program case study, as well as illustrating simple testing strategies. This useful text/reference book will be of great value to industrial engineers, hobbyists and people in academia. Students of Electronic Engineering and Computer Science, at both undergraduate and postgraduate level, will also find this an ideal textbook, with many helpful learning tools. Dr. Sid Katzen is Associate to the School of Engineering, University of Ulster at Jordanstown, Northern Ireland.

Microprocessors and Interfacing Elsevier

This book contains selected papers from the 7th International Conference on Information Science and Applications (ICISA 2016) and provides a snapshot of the latest issues encountered in technical convergence and convergences of security technology. It explores how information science is core to most current research, industrial and commercial activities and consists of contributions covering topics including Ubiquitous Computing, Networks and Information Systems, Multimedia and Visualization, Middleware and Operating Systems, Security and Privacy, Data

Mining and Artificial Intelligence, Software Engineering, and Web Technology. The contributions describe the most recent developments in information technology and ideas, applications and problems related to technology convergence, illustrated through case studies, and reviews converging existing security techniques. Through this volume, readers will gain an understanding of the current state-of-the-art information strategies and technologies of convergence security. The intended readers are researchers in academia, industry and other research institutes focusing on information science and technology.

Atmel AVR Microcontroller Primer lakeview research llc
Mechatronics is a core subject for engineers, combining elements of mechanical and electronic engineering into the development of computer-controlled mechanical devices such as DVD players or anti-lock braking systems. This book is the most comprehensive text available for both mechanical and electrical engineering students and will enable them to engage fully with all stages of mechatronic system design. It offers broader and more integrated coverage than other books in the field with practical examples, case studies and exercises throughout and an Instructor's Manual. A further key feature of the book is its integrated coverage of programming the PIC microcontroller, and the use of MATLAB and Simulink programming and modelling, along with code files for downloading from the accompanying website. * Integrated coverage of PIC microcontroller programming, MATLAB and Simulink modelling * Fully developed student exercises, detailed practical examples * Accompanying website with Instructor's Manual, downloadable code and image bank

Programming and Customizing PICmicro (R) Microcontrollers Newnes

This book features research papers presented at the International Conference on Emerging Technologies in Data Mining and Information Security (IEMIS 2020) held at the University of Engineering & Management, Kolkata, India, during July 2020. The book is organized in three volumes and includes high-quality research work by academicians and industrial experts in the field of computing and communication, including full-length papers, research-in-progress papers and case studies related to all the areas of data mining, machine learning, Internet of things (IoT) and information security.

Innovative Data Communication Technologies and

Application Createspace Independent Publishing Platform

The book presents high-quality papers from the Sixth International Conference on Microelectronics and Telecommunication Engineering (ICMETE 2022). It discusses the latest technological trends and advances in major research areas such as microelectronics, wireless communications, optical communication, signal processing, image processing, big data, cloud computing, artificial intelligence, and sensor network

applications. This book includes the contributions of national and international scientists, researchers, and engineers from both academia and the industry. The contents of this book are useful to researchers, professionals, and students alike.

Designing Embedded Systems with PIC Microcontrollers Packt Publishing Ltd

This is an edited book covering fundamentals, security theories and protocols, and hardware implementations for cryptography algorithms and security techniques in RFID. It is the first book to comprehensively cover RFID security issues and solutions. Part 1 deals with RFID fundamentals. Part 2 addresses RFID security protocols and techniques. Finally, the book discusses hardware implementation of security algorithms and protocols dedicated to RFID platforms and chips.

Programming 8-bit PIC Microcontrollers in C Elsevier

This book presents selected papers from the 2021 International Conference on Electrical and Electronics Engineering (ICEEE 2020), held on January 2-3, 2021. The book focuses on the current developments in various fields of electrical and electronics engineering, such as power generation, transmission and distribution; renewable energy sources and technologies; power electronics and applications; robotics; artificial intelligence and IoT; control, automation and instrumentation; electronics devices, circuits and systems; wireless and optical communication; RF and microwaves; VLSI; and signal processing. The book is a valuable resource for academics and industry professionals alike.

State of the Art Elsevier

Create tiny web servers and use TCP/IP to communicate over local networks and the Internet.

PIC Basic Projects Pearson Education

This textbook provides practicing scientists and engineers a primer on the Atmel AVR microcontroller. In this second edition we highlight the popular ATmega164 microcontroller and other pin-for-pin controllers in the family with a complement of flash memory up to 128 kbytes. The second edition also adds a chapter on embedded system design fundamentals and provides extended examples on two different autonomous robots. Our approach is to provide the fundamental skills to quickly get up and operating with this internationally popular microcontroller. We cover the main subsystems aboard the ATmega164, providing a short theory section followed by a description of the related microcontroller subsystem with accompanying hardware and software to exercise the subsystem. In all examples, we use the C programming language. We include a detailed chapter describing how to interface the microcontroller to a wide variety of input and output devices and conclude with several system level examples. Table of Contents: Atmel AVR Architecture Overview / Serial Communication Subsystem / Analog-to-Digital Conversion / Interrupt Subsystem / Timing Subsystem / Atmel AVR Operating Parameters and Interfacing / Embedded Systems Design