

Stage Costume Step By Step

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GOODMAN DASHAWN

Fundamentals of Theatrical Design

Infobase Publishing

Prop Building for Beginners outlines the basic concepts of prop building by featuring step-by-step instructions to create twenty of the most commonly featured items in theatrical and filmed productions. This book uses a combination of projects to expose readers to a wide range of materials and tools that they might find in a basic scenery or costume shop, serving both as a guide to building simple props and as a crash course in the variety of items a props person may have to build. The projects require a variety of tools, techniques, and materials so that a practitioner who completes all of them will have received a complete introduction to the basics of prop building. Assuming no previous knowledge of prop building, this is the perfect primer for students, hobbyists, or community theater enthusiasts looking to enter the prop shop. Prop Building for Beginners includes access to full-scale printable versions of the patterns featured in the book.

Create Your Own Stage Costumes Taylor & Francis

Veteran theater designers Karen Brewster and Melissa Shafer have consulted with a broad range of seasoned theater industry professionals to provide an exhaustive guide full of sound advice and insight. With clear examples and hands-on exercises, *Fundamentals of Theatrical Design* illustrates the way in which the three major areas of theatrical design--scenery, costumes, and lighting--are intrinsically linked. Attractively priced for use as a classroom text, this is a comprehensive resource for all levels of designers and directors. Allworth Press, an imprint of Skyhorse Publishing, publishes a broad range of books on the visual and performing arts, with emphasis on the business of art. Our titles cover subjects such as graphic design, theater, branding, fine art, photography, interior design, writing, acting, film, how to start careers, business and legal forms, business practices, and more. While we don't aspire to publish a New York Times bestseller or

a national bestseller, we are deeply committed to quality books that help creative professionals succeed and thrive. We often publish in areas overlooked by other publishers and welcome the author whose expertise can help our audience of readers.

Stage Lighting Skyhorse Publishing Inc.

Transform common people into superheroes, movie stars, witches -- whatever illusion you want to create. Creative costuming is all in the details. One garment can take on many totally different looks depending on how you accessorise it. Over the years, the author has learned all the tricks about how anyone can turn leftover clothing into fabulous costumes. This book's numerous drawings explain in detail the costuming process of 'turning straw into gold'. It shows you how to design illusions that you never thought possible. Yes, you can easily do all this -- and at a minimum expense! This is another Barb Rogers must have book for your library of costume ideas.

Stage Costume Step-By-Step

Betterway Books

A comprehensive guide to creating lighting effects for theater productions.

A Working Costume Designer's Guide to Color ABDO Publishing Company

Want to make it big on Broadway—as a techie? Or how about working in smaller regional theater? *Careers in Technical Theater* explains more than twenty different careers from the perspective of successful theater artists. Included are specialties that have been around for decades, as well as those still emerging in the field. Concise information is provided on job duties, estimated earnings, recommended training, examples of career paths, and the insights are given of working pros in management, scenery, audio/visual, costumes, video and projection, engineering, and theatrical systems. There's even a detailed appendix on finding on-the-job training as an intern, apprentice, or paid worker. For anyone interested in a behind-the-scenes life in the theater, *Careers in Technical Theater* is a priceless resource. Allworth Press, an imprint of Skyhorse Publishing, publishes a broad range of books on the visual and performing arts, with emphasis on the

business of art. Our titles cover subjects such as graphic design, theater, branding, fine art, photography, interior design, writing, acting, film, how to start careers, business and legal forms, business practices, and more. While we don't aspire to publish a New York Times bestseller or a national bestseller, we are deeply committed to quality books that help creative professionals succeed and thrive. We often publish in areas overlooked by other publishers and welcome the author whose expertise can help our audience of readers.

Fundamentals of Theatrical Design Taylor & Francis

Provides step-by-step instructions to creating and applying stage makeup to reflect specific historical time periods.

Character Costume Figure Drawing

Crowood Press (UK)

Provides instructions for designing and making stage costumes for every historical period.

Making Stage Costumes Taylor & Francis

Written by a well-known costume designer, this book is for anyone who would like to create costumes for the theater, whatever their experience or their budget. Topics include understanding the structure and work of a theater company; making the best use of production meetings; coping with budgets; decoding the costume clues in a script; setting up and equipping a workroom; finding costumes at thrift shops and flea markets; altering modern clothes for period productions; using and adapting commercial patterns; and developing simple sewing skills. Tina Bicât has worked as a costume designer for The Royal National Theatre, The New York City Ballet, The English National Opera, as well as for fringe theater groups, television, and film.

Rendering Tips for the Costume Designer Crowood Press (UK)

Stagecraft Fundamentals Second Edition tackles every aspect of theatre production with Emmy Award-winning author Rita Kogler Carver's signature witty and engaging voice. The history of stagecraft, safety precautions, lighting, costumes, scenery, career planning tips, and more are discussed, illustrated by beautiful color examples that display step-by-step

procedures and the finished product. This second edition offers even more in-demand information on stage management, drawing and drafting (both by hand and CAD), lighting fixtures, and special effects. Also new to this edition are current articles from *Lighting and Sound America*, brand new diagrams that illustrate hard-to-grasp concepts, and a plethora of information on European conversions, standards, and practices, making the skills you learn applicable to stage jobs on either side of the ocean! The accompanying website, www.stagecraftfundamentals.com is bursting with additional material such as an instructor's manual, exercises and study questions that coincide with chapters from the book, CAD drawings, color theory, manufacturing information, and so much more to help you along the way as you learn all about the world of theatre production! Praise for the Book: Beautifully written! The author has succeeded in relaying technical theatre information without being too technical and putting the reader to sleep. I read three sentences and instantly knew this book was for me and the way I teach. When I think back on the insufferable intro to tech theatre books I had to read, I feel cheated I didn't have this one as a student. I will be using this text in my class! -- Rob Napoli, Designer and Technical Director at Penn State University, Berks Campus This text has tempted me to return to teaching with a textbook for the first time in seven years. The language is both accessible and informal yet the text goes a long way in debunking some of the typical jargon that may alienate students just getting into the field, or trying it out for the first time. The illustrations (the text is full of them) coupled with the stories reinforce the fundamental information being conveyed. -- John Paul Devlin, Associate Professor of Theatre at Saint Michael's College What a great idea! Thank heavens someone is doing this for students at that impressionable age. That has been one of my mantras - education of teachers and students on the use of scenic materials. The teachers don't have enough time in college to learn and do everything they have to teach. Most get thrown into the theatre area by default and struggle with designing/building/painting the scenery. -- Jenny Knott, Rosco Stagecraft Fundamentals is beautifully illustrated throughout, and the profusion of color on every page gives this textbook the appearance of a coffee table book. The writing is clear and personal, which should be very appealing to students. Rita Carver

covers all aspects of theatre production from scenery, to lighting, to an actor's makeup. Her close ties to the New York theatre scene gives this book a special insight into the professional world, one that goes well beyond what is found in most college textbooks. -- John Holloway, Professor in the Theatre Department at the University of Kentucky and President of the International Association of Theatrical stage Employees (IATSE) Local 346. I can't thank you enough for Stagecraft Fundamentals. I have been teaching stagecraft since 1976 and you have saved me from the nightmare of writing a text to suit my class needs....After two semesters with your text, I have found that I had more time to develop the skills necessary within the classroom than before. The humor that you have infused in the book has enticed my students to read on. That alone makes this text invaluable. --Meta Lasch, Assistant Professor, West Liberty University Written by an Emmy Award-winning designer Beautifully illustrate *Stage Costumes for Girls* Taylor & Francis A Working Costume Designer's Guide to Color provides readers with the skills and knowledge to create coherent color schemes for costumes. Drawing on decades of experience in the costume shop, the author guides readers through every step of the process, from finding inspiration for a color scheme and successfully working with the design team to understanding how lighting design can affect costume color choices. Filled with step-by-step illustrations of how to add colors to a set of renderings and color-block samples to illustrate color theory, terminology, and usage of colors, the book covers a wide range of topics, including: How to add colors to a set of renderings to clarify characters and character relationships. How color interacts with surface pattern and fabric textures. Color theory and terminology. How to combine colors to make a coherent color scheme using different methods, including using dominant, supporting, and accent colors. How to flatter actors while staying within an overall color scheme. Color meanings in different cultures and for different time periods. How to manage costume changes to preserve or extend a color scheme. A valuable resource for students of costume design courses and professional costume designers, A Working Costume Designer's Guide to Color provides readers with the tools to create harmonious color schemes that will enhance the look of a production as whole. Simple stage costume and how to make them Heinemann Educational Publishers

Comprehensive guide to designing, making, finding and using costumes for the stage. Includes information on working within budgets, creating costume design sets, managing wardrobes, research, and more.

Theatrical Makeup The Rosen Publishing Group, Inc

Illustrated guide to designing and making theatrical costumes using various combinations of five basic shapes. Includes examples of typical costumes from major historical periods, tips for shortcuts, and advice on adapting existing costumes.

Prop Building for Beginners Routledge

Rendering Tips for the Costume Designer: Simple Steps for Better Drawing and Painting is a guide for students and costume designers who want to improve their drawing, painting, and rendering skills. The book is divided into three sections - Drawing Tips, Painting Tips, and Linework Tips - and includes detailed step-by-step instructions for chapters such as "How to Draw Faces and Hair," "How to Draw Hands," and "How to Draw Feet and Shoes". This format allows readers to pick and choose which techniques to study, enabling them to focus on the areas that give them the most difficulty. Filled with practical information and over 100 illustrations, this reference guide can be used in conjunction with any figure drawing method or painting media. Within these pages, readers will find the answers to the most common rendering questions: Where do the shadows go? How do I make my figures look less stiff? How do I draw patterned fabric? Rendering Tips for the Costume Designer is an invaluable resource for students in Costume Rendering and Costume Design courses, along with professional costume designers looking to improve their rendering skills.

Stage Costume Simon and Schuster

Provides step-by-step instructions to creating theatrical hair styles to reflect specific historical time periods.

Play Director's Survival Kit Focal Press

Character Sketch outlines a theory of costume rendering that explores how a designer conceptualizes and creates a character on the page. Beginning with how to develop a sense of character through active, gestural poses, this book explores and explains the process of drawing and painting from rough sketch to finished rendering. Helen Q. Huang 黄倩, an award-winning costume designer for more than 25 years, breaks down her process, from understanding body proportions and active poses to applying research and color concepts to renderings. Her step-by-step watercolor painting techniques cover

mixing skin tones, blending colors, and applying paint in different methods for a variety of fabric textures and patterns. Showcasing how to capture a character on the page, *Character Sketch* is a must-read for any costume designer looking to communicate their artistic vision. Stagecraft Fundamentals New York : Appleton-Century-Crofts
Character Costume Figure Drawing is an essential guide that will improve your drawing skills and costume renderings. Step-by-step visuals illustrate the how-tos of drawing body parts, costumes, accessories, faces, children, and different character archetypes, such as maternal, elderly, sassy, sexy, and evil. By focusing on the foundations of drawing bodies, including body proportion, bone structure, body masses, facial expressions, and appendages, this guide shows you how to develop sketches from stick figures to full-blown characters. The third edition features a new chapter, *Digital Mixed Media Costume Rendering*. This chapter introduces the basic usages of Photoshop tools to enhance and improve costume designs, in order to provide easy delivery design ideas to the director and design team, provide easy changes and alterations during the design process, virtually apply actual fabric swatches over costume sketches, and help visualize lighting effects.
Stage costumes Betterway Books

A step-by-step illustrated guide to creating professional-looking stage costumes. Period Costume for Stage & Screen Crowood
 In *Stage Design - A Practical Guide* Gary Thorne, a freelance theatre set and costume designer, introduces the concept of art and design for performance, drawing on his considerable experience in a wide variety of theatres. The book begins from first principles, and assumes no prior knowledge of the subject. Each chapter contains clear, concise text and informative illustrations; and concludes with practical exercises to, ensure that the reader has got the most out of the book, and stimulating exploration in both two and three dimensions. The book includes examples of the author's work and that of others in the field, illustrating the methods adopted and practised in theatre schools and the more innovative theatre companies.
Costumes, Accessories, Props, and Stage Illusions Made Easy Taylor & Francis
 This is an invaluable guide for anyone who designs, or aspires to design, costumes for stage productions. It explains the role of the costume designer, from understanding the script to realizing ideas on paper and in fabric. Among the topics covered are art and design materials; exercises for developing drawing skills; script and character analysis; the theater production process; and approaches to historical and modern dress productions. This excellent

guide is complete with a fabric dictionary of textiles and their terms. Gary Thorne designs for repertory theater in Canada, England, and France. He is also the author of *Stage Design: A Practical Guide*. *Stage Design* Cassell Illustrated
 This long-awaited bibliography of recent books about theatre architecture, scenography and costume, published with the support of Belgian Ministry of Culture and the «Théâtre & Publics» Association, has been prepared in collaboration with experts in five languages: English, French, German, Italian and Russian. This extensive bibliography, which meets the demands of the International Theatre Institute organizations and the International Organization of Scenographers, Theatre Architects and Technicians, will prove useful to theatre practitioners as well as to confirmed or young theatre scholars. Cette bibliographie rassemble un choix d'ouvrages sur le théâtre et l'architecture, la scénographie, le costume. Elle a bénéficié de la collaboration d'experts internationaux (anglais, français, allemands, italiens et russes). Répondant à la demande de l'IIT (Institut international du théâtre) et de l'OISTAT (Organisation internationale des scénographes, techniciens et architectes de théâtre), cette bibliographie en cinq langues est un précieux outil pour tout praticien et théoricien du théâtre.