

Metropolitan Museum Treasure Hunt

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WILSON SANAA

The Met Lost in the Museum Createspace Independent Publishing Platform

Now available in a deluxe keepsake edition! A Time Best YA Book of All Time (2021) Run away to the Metropolitan Museum of Art with E. L. Konigsburg's beloved classic and Newbery Medal-winning novel *From the Mixed-Up Files of Mrs. Basil E. Frankweiler*. When Claudia decided to run away, she planned very carefully. She would be gone just long enough to teach her parents a lesson in Claudia appreciation. And she would go in comfort-she would live at the Metropolitan Museum of Art. She saved her money, and she invited her brother Jamie to go, mostly because he was a miser and would have money. Claudia was a good organizer and Jamie had some ideas, too; so the two took up residence at the museum right on schedule. But once the fun of settling in was over, Claudia had two unexpected problems: She felt just the same, and she wanted to feel different; and she found a statue at the Museum so beautiful she could not go home until she had discovered its maker, a question that baffled the experts, too. The former owner of the statue was Mrs. Basil E. Frankweiler. Without her—well, without her, Claudia might never have found a way to go home.

False Impressions Penguin

NEW YORK TIMES BESTSELLER • NAMED ONE OF THE BEST BOOKS OF THE YEAR BY CHICAGO TRIBUNE • A thrilling adventure of danger and deep-sea diving, historic mystery and suspense, by the author of *Shadow Divers* Finding and identifying a pirate ship is the hardest thing to do under the sea. But two men—John Chatterton and John Mattered—are willing to risk everything to find the Golden Fleece, the ship of the infamous pirate Joseph Bannister. At large during the Golden Age of Piracy in the seventeenth century, Bannister should have been immortalized in the lore of the sea—his exploits more notorious than Blackbeard's, more daring than Kidd's. But his story, and his ship, have been lost to time. If Chatterton and Mattered succeed, they will make history—it will be just the second time ever that a pirate ship has been discovered and positively identified. Soon, however, they realize that cutting-edge technology and a willingness to lose everything aren't enough to track down Bannister's ship. They must travel the globe in search of historic documents and accounts of the great pirate's exploits, face down dangerous rivals, battle the tides of nations and governments and experts. But it's only when they learn to think and act like pirates—like Bannister—that they become able to go where no pirate hunters have gone before. Fast-paced and filled with suspense, fascinating characters, history, and adventure, *Pirate Hunters* is an unputdownable story that goes deep to discover truths and souls long believed lost. Praise for *Pirate Hunters* "You won't want to put [it] down."—Los Angeles Times "An exceptional adventure . . . Highly recommended to readers who delight in adventure, suspense, and the thrill of discovering history at their fingertips."—Library Journal (starred review) "A terrific read . . . The book gallops along at a blistering pace, shifting us deftly between the seventeenth century and the present day."—Diver "Nonfiction with the trademarks of a novel: the plots and subplots, the tension and suspense . . . [Kurson has] found gold."—The Dallas Morning News "Rollicking . . . a fascinating [story] about the world of pirates, piracy, and priceless treasures."—The Boston Globe "[Kurson's] narration is just as engrossing as the subject."—The Christian Science Monitor "A wild ride [and an extraordinary adventure . . . Kurson's own enthusiasm, combined with his copious research and an eye for detail, makes for one of the most mind-blowing pirate stories of recent memory, one that even the staunchest landlubber will have a hard time putting down."—Publishers Weekly (starred review) "The two contemporary pirate-ship seekers of Mr. Kurson's narrative are as daring, intrepid, tough and talented as Blood and Sparrow—and Bannister. . . . As depicted by the author, they are real-life Hemingway heroes."—The Wall Street Journal "[Kurson] takes his knowledge of the underwater world and applies it to the 'Golden Age of Piracy' . . . thrillingly detailing the highs and lows of chasing not just gold and silver but also history."—Booklist "A great thriller full of tough guys and long odds . . . and: It's all true."—Lee Child

The Art Museum as Educator Metropolitan Museum of Art

DK Eyewitness Travel Family Guide New York City offers you the best things to see and do on a family holiday in the Big Apple, from visiting magnificent sights such as the Empire State Building and the Statue of Liberty to exploring the treasures housed in the American Museum of Natural History and the Museum of Modern Art, and brings those places alive for children with fun facts, quizzes, and cartoons. The major sights are treated as "hub" destinations and are followed by places of interest near the "hub," ideal for planning your day ahead. These offer a pragmatic as well as enjoyable itinerary, giving children a real insight into the destination, but balanced with opportunities to let off steam at a nearby park or playground. All the practical information you need appears alongside the sight, including transportation information, budget tips, age range suitability, and where to eat. DK Eyewitness Travel Family Guide New York City is bursting with insider knowledge and loaded with ideas for activities that will engage children, from "Medieval" treasure hunts at the Metropolitan Museum of Art to ice-skating in Central Park in winter. Meanwhile, the most family-friendly, best-value accommodation options have been chosen with family budgets and needs in mind. Full-color throughout, with detailed maps of the main sightseeing areas for easy navigation and all the practical information you need for a fun, stress-free family vacation.

Library Catalog of the Metropolitan Museum of Art, New York Metropolitan Museum of Art

Thanks to Salem sea captains, Gilded Age millionaires, curators on horseback and missionaries gone native, North American museums now possess the greatest collections of Chinese art outside of East Asia itself. How did it happen? *The China Collectors* is the first full account of a century-long treasure hunt in China from the Opium Wars and the Boxer Rebellion to Mao Zedong's 1949 ascent. The principal gatherers are mostly little known and defy invention. They included "foreign devils" who braved desert sandstorms, bandits and local warlords in acquiring significant works. Adventurous curators like Langdon Warner, a forebear of Indiana Jones, argued that the caves of Dunhuang were already threatened by vandals, thereby justifying the removal of frescoes and sculptures. Other Americans include George Kates, an alumnus of Harvard, Oxford and Hollywood, who fell in love with Ming furniture. The Chinese were divided between dealers who profited from the artworks' removal, and scholars who sought to protect their country's patrimony. Duanfang, the greatest Chinese collector of his era, was beheaded in a coup and his splendid bronzes now adorn major museums. Others in this rich tapestry include Charles Lang Freer, an enlightened Detroit entrepreneur, two generations of Rockefellers, and Avery Brundage, the imperious Olympian, and Arthur Sackler, the

grand acquirer. No less important are two museum directors, Cleveland's Sherman Lee and Kansas City's Laurence Sickman, who challenged the East Coast's hegemony. Shareen Blair Brysac and Karl E. Meyer even-handedly consider whether ancient treasures were looted or salvaged, and whether it was morally acceptable to spirit hitherto inaccessible objects westward, where they could be studied and preserved by trained museum personnel. And how should the US and Canada and their museums respond now that China has the means and will to reclaim its missing patrimony?

Couples Scavenger Hunt - New York City Bloomsbury Publishing

When Zoe Sophia's favorite person in the world, her great aunt Dorothy Pomander, comes to New York, she and Zoe Sophia quickly become embroiled in a mystery as they do research for Dorothy Pomander's new book. Their hunt takes them to many of the sights of New York, including the Empire State Building, the Metropolitan Museum of Art, the Penguin House in Central Park, the New York Public Library, and Lincoln Center. And as clues are revealed one by one, the excitement really begins!

Eyewitness Travel Family Guide New York City SleuthQuests Press

A "thrilling, well-researched" account of years of scandal at the prestigious Getty Museum (Ulrich Boser, author of *The Gardner Heist*). In recent years, several of America's leading art museums have voluntarily given up their finest pieces of classical art to the governments of Italy and Greece. Why would they be moved to such unheard-of generosity? The answer lies at the Getty, one of the world's richest and most troubled museums, and scandalous revelations that it had been buying looted antiquities for decades. Drawing on a trove of confidential museum records and candid interviews, these two journalists give us a fly-on-the-wall account of the inner workings of a world-class museum, and tell a story of outlandish characters and bad behavior that could come straight from the pages of a thriller. "In an authoritative account, two reporters who led a Los Angeles Times investigation reveal the details of the Getty Museum's illicit purchases, from smugglers and fences, of looted Greek and Roman antiquities. . . . The authors offer an excellent recap of the museum's misdeeds, brimming with tasty details of the scandal that motivated several of America's leading art museums to voluntarily return to Italy and Greece some 100 classical antiquities worth more than half a billion dollars." —Publishers Weekly, starred review "An astonishing and penetrating look into a veiled world where beauty and art are in constant competition with greed and hypocrisy. This engaging book will cast a fresh light on many of those gleaming objects you see in art museums." —Jonathan Harr, author of *The Lost Painting*

Treasure Gumshoe Metropolitan Museum of Art Simon and Schuster

Eyewitness Travel Family Guide New York City offers you the best things to see and do on a family vacation in the Big Apple, from visiting magnificent sights such as the Empire State Building and the Statue of Liberty to exploring the treasures housed in the American Museum of Natural History and the Museum of Modern Art, and brings those places alive for children with fun facts, quizzes, and cartoons. The major sights are treated as "hub" destinations and are followed by places of interest near the "hub," ideal for planning your day ahead. These spreads offer a pragmatic as well as enjoyable itinerary, giving children a real insight into the destination, but balanced with opportunities to let off steam at a nearby park or playground. All the practical information you need appears alongside the sight, including transportation information, budget tips, age range suitability, and where to eat. Each spread is bursting with insider knowledge and loaded with ideas for activities that will engage children, from "Medieval" treasure hunts at the Metropolitan Museum of Art to ice-skating in Central Park in winter. Meanwhile, the most family-friendly, best-value accommodation options have been chosen with family budgets and needs in mind. Full-color throughout, with detailed maps of the main sightseeing areas for easy navigation and all the practical information you need for a fun, stress-free family vacation. Now available in ePub format.

Why Can't We Just Play? Simon and Schuster

This practical, how-to guide makes it easy for teachers to incorporate the latest technology in their classes. Employing an informal workshop approach, the book avoids technical jargon and pays special attention to the needs of teachers who are expanding the use of computers in their classrooms. The authors focus on what teachers do and how they can do it better, and provide a wide variety of proven tools, tips, and methods for enhancing these activities with technology. "Best Ideas for Teaching with Technology" provides extensively illustrated tutorials for a wide variety of software, online tools, and teaching techniques. It covers everything from lesson plans, to time management, how to show animation, blogging, podcasts, laptop strategies, and much, much more. In addition, periodic updates to the text will be available on the authors' website.

Chasing Aphrodite SleuthQuests Press

The former director of the famed New York museum recounts his activities at the art world's pinnacle, from wooing important patrons to battling for acquisitions.

Eyewitness Travel Family Guide New York City Strategic Book Publishing

Facing summer with her two boys, ages ten and seven, Pam Lobley was sifting through signups for swim team, rec camp, night camp, scout camp, and enrichment classes. Overwhelmed at the choices, she asked her sons what they wanted to do during summer: "Soccer? Zoo School? Little Prodigy's Art Club?" "Why can't we just play?" they asked. A summer with no scheduled activities at all . . . The thought was tempting, but was it possible? It would be like something out of the 1950s. Could they really have a summer like that? Juggling the expectations of her husband ("Are you going to wear garters?"), her son, Sam ("I'm bored!"), and her son, Jack ("Can I just stay in my pajamas?"), Pam sets out to give her kids an old-fashioned summer. During the shapeless days, she studies up on the myths and realities of the 1950s. With her trademark wit and candor, she reveals what we can learn from those long-ago families, why raising kids has changed so drastically, and most importantly, how to stop time once in a while and just play.

Tutankhamen Routledge

A visually stunning seek-and-find museum adventure for inquisitive kids. Seven-year-old Stevie is lost in the galleries! She needs to locate a series of artworks to find her way out and back to her family. Can you help her? Follow Stevie as she explores the most exciting and intriguing galleries and exhibitions inside The Met in this beautifully illustrated seek-and-find adventure! As Stevie moves through The Met's galleries of Greek and Roman art, Ancient Egypt, and Modern and Contemporary art, learn about the rarest and most beautiful objects found in the museum's prestigious galleries. Who can you find? What will you discover? © The Metropolitan Museum of Art, New York

Scavenger Hunt - New York Central Park Springer Science & Business Media

The Middle Kingdom (ca. 2030–1650 B.C.) was a transformational period in ancient Egypt, during which older artistic conventions, cultural principles, religious beliefs, and political systems were revived and reimagined. *Ancient Egypt Transformed* presents a comprehensive picture of the art of the Middle Kingdom, arguably the least known of Egypt's three kingdoms and yet one that saw the creation of powerful, compelling works rendered with great subtlety and sensitivity. The book brings together nearly 300 diverse works— including sculpture, relief decoration, stelae, jewelry, coffins, funerary objects, and personal possessions from the world's leading collections of Egyptian art. Essays on architecture, statuary, tomb and temple relief decoration, and stele explore how Middle Kingdom artists adapted forms and iconography of the Old Kingdom, using existing conventions to create strikingly original works. Twelve lavishly illustrated chapters, each with a scholarly essay and entries on related objects, begin with discussions of the distinctive art that arose in the south during the early Middle Kingdom, the artistic developments that followed the return to Egypt's traditional capital in the north, and the renewed construction of pyramid complexes. Thematic chapters devoted to the pharaoh, royal women, the court, and the vital role of family explore art created for different strata of Egyptian society, while others provide insight into Egypt's expanding relations with foreign lands and the themes of Middle Kingdom literature. The era's religious beliefs and practices, such as the pilgrimage to Abydos, are revealed through magnificent objects created for tombs, chapels, and temples. Finally, the book discusses Middle Kingdom archaeological sites, including excavations undertaken by the Metropolitan Museum over a number of decades. Written by an international team of respected Egyptologists and Middle Kingdom specialists, the text provides recent scholarship and fresh insights, making the book an authoritative resource.

Pirate Hunters Penguin

"Published in 2012 in Great Britain by Profile Books Ltd."--T.p. verso.

Romanesque Patrons and Processes IGI Global

A classic now back in print and enriched with new imagery, James J. Rorimer's riveting first-hand account takes readers on a treasure hunt as he follows the Allied troops across France and Germany to save Nazi-stolen masterpieces of art. James J. Rorimer, former director of the Metropolitan Museum of Art, became a leading figure in the art recovery unit known as the Monuments Men, an elite group imbedded in the US Army, who risked their lives during World War II to save Europe's greatest artworks from Hitler's grasp. In the film *Monuments Men*, Matt Damon's character is based on Rorimer as he embarks on the world's most dangerous real-life hunt for stolen artworks with the goal of locating, seizing, and returning the works to their original holders, including museums and private collectors. This new edition of a book first published in 1950 includes the original illustrations from the first edition plus a wealth of new imagery and ephemera uncovered during extensive research, including WWII photo-graphs, many taken by Rorimer himself, that are accompanied by gorgeous reproductions of many of the Old Masters Rorimer helped save by artists such as Rembrandt, Leonardo da Vinci, Bruegel, Vermeer, Goya, Velazquez, and van Eyck. Maps created specially for this volume, and other facts about WWII history and geography, add new dimension to a remarkable story of courage, perseverance, and ultimately, triumph.

Etruscan Art in the Metropolitan Museum of Art Chronicle Books

Family Guide New York City offers you the best things to see and do on a family vacation in the Big Apple, from visiting magnificent sights such as the Empire State Building and the Statue of Liberty to exploring the treasures housed in the American Museum of Natural History and the Museum of Modern Art, and brings those places alive for children with fun facts, quizzes, and cartoons. The major sights are treated as "hub" destinations and are followed by places of interest near the "hub," ideal for planning your day ahead. These spreads offer a pragmatic as well as enjoyable itinerary, giving children a real insight into the destination, but balanced with opportunities to let off steam at a nearby park or playground. All the practical information you need appears alongside the sight, including transportation information, budget tips, age range suitability, and where to eat. Each spread is bursting with insider knowledge and loaded with ideas for activities that will engage

children, from "Medieval" treasure hunts at the Metropolitan Museum of Art to ice-skating in Central Park in winter. Meanwhile, the most family-friendly, best-value accommodation options have been chosen with family budgets and needs in mind. Full-color throughout, with detailed maps of the main sightseeing areas for easy navigation and all the practical information you need for a fun, stress-free family vacation.

Fortune and Glory: A Treasure Hunter's Handbook ABRAMS

When Zoe Sophia's favorite person in the world, her great aunt Dorothy Pomander, comes to New York, she and Zoe Sophia quickly become embroiled in a mystery as they do research for Dorothy Pomander's new book. Their hunt takes them to many of the sights of New York, including the Empire State Building, the Metropolitan Museum of Art, the Penguin House in Central Park, the New York Public Library, and Lincoln Center. And as clues are revealed one by one, the excitement really begins!

Bulletin of High Points in the Work of the High Schools of New York City Metropolitan Museum of Art

So you have decided to give up the rat race for the life of an international treasure hunter, but you are not quite sure where to start. Well then, this book is for you! *Fortune and Glory* tells you all you need to know in order to set off on an epic quest for the great lost treasures of history. Starting with a quick exploration of the history of treasure hunting and a look at the gear that you will need, it then delves into a survey of the 'lost' treasures that are out there just waiting to be claimed. Continent by continent, the book covers the legends of hidden locations like El Dorado and King Solomon's Mines, as well as covering the most illustrious lost artifacts such as the Holy Grail, the Hanjo Masamune, and the Irish Crown Jewels. If your interest lies with the loot rather than the history, the book also discusses Nazi gold, pirate treasure, and the treasure hordes of the Copper Scrolls. This book is your first step towards becoming the pistol-toting, fedora-wearing international tomb robber and treasure hunter you've always dreamt of being!

Treasure Hunt for Book Lovers National Geographic Books

The former director of the Metropolitan Museum of Art examines the world of art forgery, from ancient times to the present, sharing anecdotes about some of the costliest, most embarrassing forgeries ever, as well as the motives of the fakers.

Monuments Man Random House Trade Paperbacks

This title is part of UC Press's Voices Revived program, which commemorates University of California Press's mission to seek out and cultivate the brightest minds and give them voice, reach, and impact. Drawing on a backlist dating to 1893, Voices Revived makes high-quality, peer-reviewed scholarship accessible once again using print-on-demand technology. This title was originally published in 1978.

A Treasure Hunt for Precolumbian Gold and Silver SleuthQuests Press

In the mid 1980s, the International Commission on Mathematical Instruction (ICMI) inaugurated a series of studies in mathematics education by commissioning one on the influence of technology and informatics on mathematics and its teaching. These studies are designed to thoroughly explore topics of temporary interest, by gathering together a group of experts who prepare a Study Volume that provides a considered assessment of the current state and a guide to further developments. Studies have embraced a range of issues, some central, such as the teaching of algebra, some closely related, such as the impact of history and psychology, and some looking at mathematics education from a particular perspective, such as cultural differences between East and West. These studies have been commissioned at the rate of about one per year. Once the ICMI Executive decides on the topic, one or two chairs are selected and then, in consultation with them, an International Program Committee (IPC) of about 12 experts is formed. The IPC then meets and prepares a Discussion Document that sets forth the issues and invites interested parties to submit papers. These papers are the basis for invitations to a Study Conference, at which the various dimensions of the topic are explored and a book, the Study Volume, is sketched out. The book is then put together in collaboration, mainly using electronic communication. The entire process typically takes about six years.