

# Darksiders 2 Art

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*Darksiders 2 Art*

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*The Art of Fable Legends* Insight Editions

Book description to come.

**Substrata** Image Comics

This is the first major publication from popular visual development artist and character designer, Pernille Ørum. It follows on from the success of Pernille's two previous showcase art books (Blush and Coral) but is a more ambitious volume filled with even more art, behind the scenes and plenty of tips and tutorials. An ideal read for any budding animation artist.

*The Art of Recore* Dark Horse Comics

What happens when over 80 creators from the world's top video game studios join forces without the constraint of committee design? You get Substrata, a hypothetical Triple-A title driven by artists, for artists. Herein lies their widely varied, unbridled visions! Inside you'll find character designs, locations, monsters, items, interface designs, and more, all exploring the spectacular dark fantasy world of Substrata.

*Dreams* Udon Entertainment Corporation

Ballistic Publishing has partnered with Sony Computer Entertainment America and Naughty Dog, Inc., to produce *The Art of Uncharted 2: Among Thieves*. The biggest Ballistic Publishing art book to date weighs in at 272 pages and features some of the hundreds of drawings, paintings, and sculptures that began the process of making Nathan Drake's world real, and helped make *Uncharted 2: Among Thieves* Game of the Year. From concept art to character studies, environment art, character modeling, game art, cinematics, motion-capture, animation, and effects, *The Art of Uncharted 2: Among Thieves* is the ultimate companion to the award-winning PlayStation 3 game.

*The Art of Dishonored 2* Insight Editions

*Darksiders: Genesis* is an action/adventure game that tears its way through hordes of demons, angels, and everything in-between on its way to Hell and back with guns blazing and swords swinging. Showcasing the introduction of the Horseman Strife and the return of his brother War, *Genesis* gives players their first look at the world of *Darksiders* before the events of the *Apocalypse*. *The Art of Darksiders Genesis* gathers the epic artwork behind this unique new installment in the franchise, and includes character designs, rough concepts, environments, storyboards, and more. *Darksiders Genesis* also heralds the return of series creator Joe Madureira (*Battle Chasers*, *Uncanny X-men*) alongside his development studio, *Airship Syndicate*.

*Darksiders II* Dark Horse Comics

Following the success of *The Art of Mondo* comes another visually stunning and deliciously "pop" collection of art inspired by the soundtracks of films, video games, and more. *Mondo: The Art of Soundtracks* highlights the all original art created exclusively for *Mondo's* vinyl releases by world renowned artists for soundtracks to films, tv, and video games. Featuring stunning new takes on classic and modern material, this collection reinvigorates the bygone era of unique and collectible vinyl record artwork. From vintage re-creations to new interpretations, from digital and painterly to photographic and abstract, the record art compiled in this volume captures the spirit of the record label that reinvigorated the soundtrack industry, in a beautiful mash-up fit for a book—or record—shelf.

*The Art of Darksiders II* Dark Horse Comics

As the Great War wages, heretofore inconceivable engines of destruction shake the ground and pierce the sky. Cavalries charge across the smoky landscape, legions of riders and beasts locked in a fierce new form of combat. This is the war to end wars. This is *Battlefield*. Dark Horse Books is proud to present *The Art of Battlefield*, collecting hundreds of pieces of art chronicling the production of EA DICE's latest entry in the iconic first-person action series. Visit the scenes of the history-shaping conflicts of World War I and examine the gear of some the 20th century's most intimidating soldiers. This is a volume that will thrill gamers in a stylish package that collectors will adore. This official Art Book for EA DICE's *Battlefield* contains: • An intimate look into EA DICE's new *Battlefield* opus! • The *Battlefield* franchise travels back in time to World War I! • Featuring Hundreds of never-before-seen art!

*Sekiro: Shadows Die Twice Official Artworks* Running PressBook Pub

"From the legendary makers of *Metroid Prime* comes *ReCore*, an action-adventure game that pits the player against devious robotic foes while forging friendships with a courageous group of uniquely powerful robot companions! Now, Dark Horse Books presents this comprehensive volume, examining the art and inspiration behind this mysterious and dynamic world with *The Art of ReCore!*"--Publisher's website.

*The Art of DOOM: Eternal* Dark Horse Comics

A member of an ancient witch clan and possessing powers beyond the comprehension of mere mortals, Bayonetta faces-off against countless angelic enemies, many reaching epic proportions. This book collects the stylish artwork behind this cinematic action game, featuring character sketches, CG models, monsters, and location designs.

*The Art of Anthem Limited Edition* Marvel Entertainment

Master the hunt and forge your legend! *Dauntless* is a fresh take on the action-RPG genre, developed by industry veterans from Riot Games, BioWare, and other acclaimed studios. After a cataclysmic event, mankind survives in a harsh, yet majestic world of floating islands. Ferocious beasts known as Behemoths now stalk the earth. You are a Slayer, an elite warrior who risks life and limb hunting the Behemoth threat. On your journey, you'll forge an extraordinary arsenal of weapons

and gear to overcome formidable challenges threatening our survival. Now, you have a unique opportunity to witness the creation of this magnificent epic like never before. Dark Horse Books and Phoenix Labs are thrilled to present the most intimate look at the development of the game with *The Art of Dauntless*, a meticulously curated tome full of hundreds of pieces of concept art each paired with exclusive commentary from the team that created it. You won't want to miss this unique opportunity to experience the *Shattered Isles* in a whole new way!

*Inhuman Vol. 1* Ballistic Publishing

- Collecting over 10 years of UDON's Capcom artwork in one epic 600-page hardcover volume! UDON's *Art of Capcom: Complete Edition* gathers more than 80 UDON artists' renditions of the cast of *Street Fighter*, *Darkstalkers*, *Rival Schools*, *Mega Man*, *Strider*, and other classic Capcom franchises. Included are comic covers, toy designs, video game sprites, game box art, tribute art, and much more!

*Assassin's Creed* Dark Horse Comics

Takes you behind the scenes of Sony's biggest 2010 game release, featuring character and environment concept art and production art.

*Udon's Art of Capcom* Dark Horse Comics

Title from colophon, subtitle from spine.

*The Art of Evolve* Dark Horse Comics

BradyGames *The Art of FINAL FANTASY IX* features an inside look at the stunning art from FINAL FANTASY IX. The book includes rarely-seen concept art and detailed pencil sketches, an immense collection of character art, airship and vehicle designs, monsters and unique weapon images, and full-page scenes from the most beautiful cinemas in video game history. Entertaining and informative commentary is provided as well as anecdotal captions relevant to story and events of FINAL FANTASY IX.

**The Art of Uncharted 2, Among Thieves** Udon Entertainment

Hundreds of pieces of art with commentary detailing the creation of BioWare's groundbreaking epic in an expertly designed hardcover volume! This limited edition features : Die-cut clamshell case Gallery-quality art print Exclusive cover Metallic-printed and embossed miniature replica of an ancient Fort Tarsis mural! From the studio behind the hit franchises *Dragon Age* and *Mass Effect* comes the thrilling world of *Anthem*. Dark Horse Books and BioWare are proud to present *The Art of Anthem*, showcasing the grandeur and beauty of this dangerous new world.

**The Eyes of Bayonetta** Yen Press LLC

A full-color digital art book containing concept art and commentary from the development of *DOOM Eternal*, the next entry in the iconic first-person shooter series. The newest chapter in the quintessential game franchise from id Software is here. Witness *DOOM Eternal*! This epic volume explores the art and development of the hotly anticipated sequel to the 2016 Game Award-winner for Best Action Game! Explore the twisted demonic invasion of Earth, the cultist UAC facilities, and plunge into otherworldly and unknown locations new to the *DOOM* universe. Admire the dangerous glimmering edges of the Slayer's arsenal and armor. Examine the ancient designs and breeds of Hell's soldiers and lords--all in gloriously designed full color images straight from the files of the game's artists themselves! Dark Horse Books and id Software join forces to present *The Art of DOOM Eternal*, encompassing every detail you've come to love from *DOOM*!

**The Art of Days Gone** Udon Entertainment

For more than twenty years, the artists behind *Diablo* have conjured new visions of the heavens and the hells, built nightmarish corridors filled with monsters and demons, and unleashed swarms of malevolent creatures upon tens of millions of players worldwide. Featuring never before seen content, *The Art of Diablo* plunges into the concept, design, and environmental art that has defined the world of *Sanctuary* and the *Eternal Conflict* at the core of *Blizzard Entertainment's* action-packed *dungeon-crawling* game.

*The Art of Final Fantasy IX* Udon Entertainment

A thrilling monster-hunting game unlike any other, *Evolve* delivers groundbreaking multiplayer and epic boss-battle experiences. The intense competitive shooter features a team of human players hunting down a fearsome player-controlled beast. This enthralling coffee-table book chronicles each step in the creation of *Evolve*, featuring never-before-seen developmental art such as monster designs and character concepts. A comprehensive behind-the-scenes look at Turtle Rock Studios and 2K's bold new game, *The Art of Evolve* is packed with hundreds of sketches, character illustrations, environment art, and more. Accompanying the stunning artwork is insightful commentary from the artists and developers, providing a unique glimpse into the video game development process. An in-depth exploration of the multiplayer shooter, *The Art of Evolve* is the essential companion to the exhilarating monster-hunting adventure bound to ensnare gamers worldwide. *Evolve* © 2010-2014 Take-Two Interactive Software Inc. *Evolve*, 2K, and their respective logos are property of Take-Two Interactive Software, Inc.

**The Art of Darksiders Genesis** Udon Entertainment

*Fury*, the fiercest of the Four Horsemen of the *Apocalypse*, has been tasked with capturing the Seven Deadly Sins to maintain the delicate balance between good and evil. With her deadly whip Scorn in hand, the Rider of the Black Horse battles her way from the heights of heaven to the depths of hell, aiming to prove that she is the most powerful of the Horsemen. *The Art of Darksiders III* gathers the epic artwork behind the latest installment in the fan-favorite franchise, and includes character art, rough concepts, environment designs, storyboards, and more.

**Mega Man X: Official Complete Works HC** Udon Entertainment

Gathers the fantasy artist's most recent work, including everything from winged women to strange new worlds