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2020-10-08

## SINGLETON GEMMA

Contemplating Art Harvard University Press

Shakespeare's plays abound with kings and leaders who crave a public stage and seize every opportunity to make their lives a performance: Antony, Cleopatra, Richard III, Othello, and many others. Such self-dramatizing characters appear in the work of other playwrights of the era as well, Marlowe's Edward II and Tamburlaine among them. But Elizabethan playwrights were not alone in realizing that a sense of theater was essential to the exercise of power. Real rulers knew it, too, and none better than Queen Elizabeth. In this fascinating study of political stagecraft in the Elizabethan era, Garry Wills explores a period of vast cultural and political change during which the power of make-believe to make power real was not just a theory but an essential truth. Wills examines English culture as Catholic Christianity's rituals were being overturned and a Protestant queen took the throne. New iconographies of power were necessary for the new Renaissance liturgy to displace the medieval church-state. The author illuminates the extensive imaginative constructions that went into Elizabeth's reign and the explosion of great Tudor and Stuart drama that provided the imaginative power to support her long and successful rule.

*Play from Birth to Twelve* Duke University Press

The book will take its readers on a short tour of the world of negotiation, and provide them with a systematic understanding of a wide array of negotiation topics. The book includes the most essential points of importance and interest related to negotiation, such as theories and conceptions, basic negotiation processes and situations (including negotiating a hostage crisis), the impact of culture, negotiation values, and the uses of third-party intervention in negotiation. Each chapter concludes with a Practical Application section, giving

readers an opportunity to implement the insights and make better decisions in future negotiation situations.

**Make Believe Wedding** World Scientific Publishing Company

Private investigator, Callum McKenzie, is working a case that takes him on a Caribbean cruise, but there's a catch — it's a honeymoon cruise and he needs a wife. A former SEAL who ran away to join the navy after years of conflict at home, Callum struggles to open himself up to love. So, when he books a ticket on a honeymoon cruise for a case, he's at a loss for whom to take with him. When he hires the petite single mother, Callum has misgivings. He's attracted to her in a way he's never felt before, but he's her boss. Can he keep things professional between them and fight his forbidden feelings long enough to solve the case? Former beat cop, Jessie Arwens, moved back home to Atlanta after losing her husband. All she wants now is to see her son settled in his new school and to start over as a private investigator. An old friend recommends her for a job with a successful local PI and she jumps at the chance to establish herself. When she meets him, she quickly finds herself caught up in their act. But she's been burned by love before and doesn't want to risk her son's happiness by leaping into a new relationship, especially with the man who's currently paying her wages. Cruising through the tropical Caribbean, the two of them uncover a nefarious plot and web of lies as they play the part of newlyweds in love. But there's a fine line between reality and make believe.

*Experiencing Food, Designing Dialogues* Oxford University Press

Looks at the Turkish territory of Northern Cyprus, a self-defined state, which is actually imaginary (because it is only recognized by Turkey). This title examines the sense of haunted property and objects lost and gained in the partition, along with people's relation to the fictive remapping of places and history by this new state.

**The Philosophy of Fiction** Springer Nature

The nature of fiction has long been debated across the humanities, and is of

considerable importance for philosophical aesthetics, literary theory, narratology and the history of ideas. This volume offers something entirely new: a selection of multidisciplinary perspectives on fiction written by an international team of contributors at the forefront of their fields, providing a spectrum of approaches to compare and contrast. This volume, divided between historical, cognitive, aesthetic and non-western approaches, targets a wide range of topics, including mathematics, history, religion and metaphysics. This is a seminal volume on one of the most important topics in the humanities.

The Routledge Handbook of Philosophy of Imagination Yale University Press

From the true statement that Emma Bovary did not exist, does it follow that there was someone who did not exist? The first woman to be born in the 21st century does not yet exist, but is she as unreal as Emma Bovary? Chakrabarti (U. of Delhi) offers solutions to these and other singular existence negation problems. He suggests that the problems cannot be solved by distinguishing between full-blooded and nominal existence and that the attempt to find solutions involves us in a variety of language games. Name index only.

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Make Believe Fiancé Cambridge Scholars Publishing

This book presents new research on the crucial role that imagination plays in contemporary philosophy of fiction. The first part of the book challenges the main paradigm set by Kendall Walton and Gregory Currie, according to which there is a necessary connection between fiction and a prescription that we engage imaginatively with its content. The contributors address the fundamental questions of how we can define fiction, and especially whether we can define fiction in terms of imagination. The second part focuses on a distinct but related question: can we point to some distinctive experiential features of our engagement with fiction? In the third part, the focus lies on the cognitive value of fiction and on the role that imagination plays in that respect.

The chapters in this part discuss the cognitive value of fiction with respect to issues such as the training of the faculty of imagination, phenomenal experience, empathy, and the emotions. The Philosophy of Fiction will be of interest to scholars and advanced students working in aesthetics, philosophy of mind, epistemology, and literary studies. Chapter 13 of this book is available for free in PDF format as Open Access from the individual product page at [www.routledge.com](http://www.routledge.com). It has been made available under a Creative Commons Attribution-Non Commercial-No Derivatives 4.0 license.

Simulating Minds 8th Note Press

Computer games have become a major cultural and economic force, and a subject of extensive academic interest. Up until now, however, computer games have received relatively little attention from philosophy. Seeking to remedy this, the present collection of newly written papers by philosophers and media researchers addresses a range of philosophical questions related to three issues of crucial importance for understanding the phenomenon of computer games: the nature of gameplay and player experience, the moral evaluability of player and avatar actions, and the reality status of the gaming environment. By doing so, the book aims to establish the philosophy of computer games as an important strand of computer games research, and as a separate field of philosophical inquiry. The book is required reading for anyone with an academic or professional interest in computer games, and will also be of value to readers curious about the philosophical issues raised by contemporary digital culture.

*Art and Intention* Taylor & Francis

Billionaire businessman and widower, Roland Baker, proposes to his children's nanny to help her get revenge on an ex-boyfriend. She's an employee and a friend. And a proposal, even a pretend one, could severely complicate their relationship. Nanny, June Green, is heartbroken when her boyfriend gets engaged to another woman before their failed relationship is even cold. So when her boss fakes a proposal in front of him and his new fiancée to help her save face, she's grateful. They're good friends, she loves Roland's children, but there's nothing more than that between them. Then the proposal opens the door to a date and an unexpected, spine-tingling kiss that sparks feelings she never knew were there. And pretty soon, neither one of them can ignore the intensity of the attraction building between them.

**The Natural History of Make-Believe** Routledge

Contemplating Art is a compendium of writings from the last ten years by one of the leading figures in aesthetics, Jerrold Levinson. The book contains twenty-four essays and is divided into seven parts. The first is about issues relating to art in general, not specific to one art form. The second and longest part of the book is about philosophical problems specific to music. The third part focuses on pictorial art, and the fourth on interpretation, in particular the interpretation of literature and literary language. In the remaining parts of the book Levinson discusses aesthetic properties, issues in historical aesthetics, humour, and intrinsic value. These lively essays, rigorous but accessible, will appeal not only to philosophers but also to musicologists, literary theorists, art critics, and reflective lovers of the arts.

*Fiction and Art* CRC Press

Imagination is highly valued and sought-after, yet elusive and ill-defined. Definitions range from narrowly cognitive accounts to those which endow imagination with world-making powers. Imagination underpins our ability to speculate about the future and to re-experience the past. The everyday functioning of society relies on being able to imagine the perspectives of others; and our sense of who we are depends on the stories our imaginations create. Our soaring imaginations have taken us to the moon and allowed Einstein to race a light beam. Unsurprisingly, imagination underlies every aspect of human-computer interaction, from the earliest conceptual sketches, through the realistic possibilities portrayed variously in well-known tools as scenarios and storyboards, through to the wilder shores of design fictions. Yet, curiously, imagination is very rarely addressed directly in the design and HCI literature (and is wholly missing from virtual reality). This book addresses this gap in our accounts of how we imagine, conceptualise, design and use digital technologies. Drawing on many years of practical and academic experience in human computer-interaction, together with a wide range of material from psychology, design, cognitive science and HCI, seasoned with a little philosophy and anthropology, *Imagination + Technology* first considers imagination itself and the principal farthings of a new account. Later chapters discuss the role of imagination in the design, aesthetics, use and experience of digital technologies before the concluding chapter focusses on the provocative nature of imagination. The

book will be stimulating reading for anyone working in the field of interactive technology and related areas, whether academics, students or practitioners. *The Morality of Knowledge in Conversation* Harvard University Press

To understand the nature of religious belief, we must look at how our minds process the world of imagination and make-believe. We often assume that religious beliefs are no different in kind from ordinary factual beliefs—that believing in the existence of God or of supernatural entities that hear our prayers is akin to believing that May comes before June. Neil Van Leeuwen shows that, in fact, these two forms of belief are strikingly different. Our brains do not process religious beliefs like they do beliefs concerning mundane reality; instead, empirical findings show that religious beliefs function like the imaginings that guide make-believe play. Van Leeuwen argues that religious belief—which he terms religious “credence”—is best understood as a form of imagination that people use to define the identity of their group and express the values they hold sacred. When a person pretends, they navigate the world by consulting two maps: the first represents mundane reality, and the second superimposes the features of the imagined world atop the first. Drawing on psychological, linguistic, and anthropological evidence, Van Leeuwen posits that religious communities operate in much the same way, consulting a factual-belief map that represents ordinary objects and events and a religious-credence map that accords these objects and events imagined sacred and supernatural significance. It is hardly controversial to suggest that religion has a social function, but Religion as Make-Believe breaks new ground by theorizing the underlying cognitive mechanisms. Once we recognize that our minds process factual and religious beliefs in fundamentally different ways, we can gain deeper understanding of the complex individual and group psychology of religious faith.

The House of Make-Believe Oxford University Press

Molly Beluga was abandoned at the altar and has no intention of heading back there anytime soon. When she crosses paths with an arrogant fireman, she knows better than to let her heart get involved. She can't face the idea of having it broken by another failed relationship. A serious journalist working for her family's newspaper, her only plan is to focus on her career and to train her new Labrador puppy, Daisy, to behave. Tim Holden left

the family newspaper to become a fireman with the Atlanta Fire Department. Watching how the newspaper business consume his family, he has no time for journalists, let alone a beautiful and feisty journalist with no regard for anything other than getting the story. Now thirty, he's grown tired of bouncing between short-term relationships so when an idea emerges for a fake relationship, he's intrigued. Will these enemies sheath their swords long enough to formulate a plan that just might bring their warring families back together? A modern retelling of the classic tale, *Romeo and Juliet*, without all the gore. Okay, maybe just a little bit of gore. This book is a laugh-out-loud romantic comedy that proves once again true love can overcome even the most bitter feud, and conquer the hardest of hearts.

*Religion as Make-Believe* Bloomsbury Publishing

An attempt to cover all aspects of children's make-believe. The authors examine how imaginative play begins and develops and provide examples and evidence on the young child's invocation of imaginary friends, the adolescent's daring games and the adult's private imagery and inner thought.

**Parliamentary Debates** Oxford University Press

Imagination occupies a central place in philosophy, going back to Aristotle. However, following a period of relative neglect there has been an explosion of interest in imagination in the past two decades as philosophers examine the role of imagination in debates about the mind and cognition, aesthetics and ethics, as well as epistemology, science and mathematics. This outstanding Handbook contains over thirty specially commissioned chapters by leading philosophers organised into six clear sections examining the most important aspects of the philosophy of imagination, including: Imagination in historical context: Aristotle, Descartes, Hume, Kant, Husserl, and Sartre What is imagination? The relation between imagination and mental imagery; imagination contrasted with perception, memory, and dreaming Imagination in aesthetics: imagination and our engagement with music, art, and fiction; the problems of fictional emotions and 'imaginative resistance' Imagination in philosophy of mind and cognitive science: imagination and creativity, the self, action, child development, and animal cognition Imagination in ethics and political philosophy, including the concept of 'moral imagination' and empathy Imagination in epistemology and

philosophy of science, including learning, thought experiments, scientific modelling, and mathematics. The Routledge Handbook of Philosophy of Imagination is essential reading for students and researchers in philosophy of mind and psychology, aesthetics, and ethics. It will also be a valuable resource for those in related disciplines such as psychology and art.

**Make Believe Honeymoon** Walter de Gruyter

The author examines the logical structure of religious inquiry and discourse and the various meanings of religious utterances, and then develops principles of judgment and types of argument by which claims can be supported or challenged. Originally published in 1964. The Princeton Legacy Library uses the latest print-on-demand technology to again make available previously out-of-print books from the distinguished backlist of Princeton University Press. These editions preserve the original texts of these important books while presenting them in durable paperback and hardcover editions. The goal of the Princeton Legacy Library is to vastly increase access to the rich scholarly heritage found in the thousands of books published by Princeton University Press since its founding in 1905.

*Make Believe in Film and Fiction* 8th Note Press

In this book Lawrence Hatab provides an accessible and provocative exploration of one of the best-known and still most puzzling aspects of Nietzsche's thought: eternal recurrence, the claim that life endlessly repeats itself identically in every detail. Hatab argues that eternal recurrence can and should be read literally, in just the way Nietzsche described it in the texts. The book offers a readable treatment of most of the core topics in Nietzsche's philosophy, all discussed in the light of the consummating effect of eternal recurrence. Although Nietzsche called eternal recurrence his most fundamental idea, most interpreters have found it problematic or needful of redescription in other terms. For this reason Hatab's book is an important and challenging contribution to Nietzsche scholarship.

*The World of Negotiation* Oxford University Press on Demand

This is the first collection of essays focused on the many-faceted work of Kendall L. Walton. Walton has shaped debate about the arts for the last 50 years. He provides a comprehensive framework for understanding arts in terms of the human capacity of make-believe that shows how different arts – visual,

photographic, musical, literary, or poetic – can be explained in terms of complex structures of pretense, perception, imagining, empathy, and emotion. His groundbreaking work has been taken beyond aesthetics to address foundational issues concerning linguistic and scientific representations – for example, about the nature of scientific modelling or to explain how much of what we say is quite different from the literal meanings of our words. Contributions from a diverse group of philosophers probe Walton's detailed proposals and the themes for research they open. The essays provide an overview of important debates that have Walton's work at their core. This book will be of interest to scholars and graduate students working on aesthetics across the humanities, as well as those interested in the topic of representation and its intersection with perception, language, science, and metaphysics.

**Art, Representation, and Make-Believe** Routledge

FOOD and interdisciplinary research are the central focus of the 1st International Conference on Food Design and Food Studies: Experiencing Food, Designing Dialogues, reflecting upon approaches evidencing how interdisciplinarity is not limited to the design of objects or services, but seeks awareness towards new lifestyles and innovative ways of dealing with food. This book encompasses a wide range of perspectives on the state of the art and research in the fields of Food and Design, making a significant contribution to further development of these fields. Accordingly, it covers a broad variety of topics from Designing for/with Food, Educating People on Food, Experiencing Food and other Food for Thought.

*Aesthetics and the Philosophy of Art* Black Lab Press

Representations—in visual arts and in fiction—play an important part in our lives and culture. Kendall Walton presents here a theory of the nature of representation, which illuminates its many varieties and goes a long way toward explaining its importance. Drawing analogies to children's make believe activities, Walton constructs a theory that addresses a broad range of issues: the distinction between fiction and nonfiction, how depiction differs from description, the notion of points of view in the arts, and what it means for one work to be more "realistic" than another. He explores the relation between appreciation and criticism, the character of emotional reactions to literary and visual representations, and what it means to be caught up emotionally in imaginary events. Walton's theory also

provides solutions to the thorny philosophical problems of the existence—or ontological standing—of fictitious beings, and the meaning of statements referring to them. And it leads

to striking insights concerning imagination, dreams, nonliteral uses of language, and the status of legends and myths. Throughout Walton applies his theoretical perspective to particular cases; his analysis is illustrated by a rich array of

examples drawn from literature, painting, sculpture, theater, and film. *Mimesis as Make-Believe* is important reading for everyone interested in the workings of representational art.